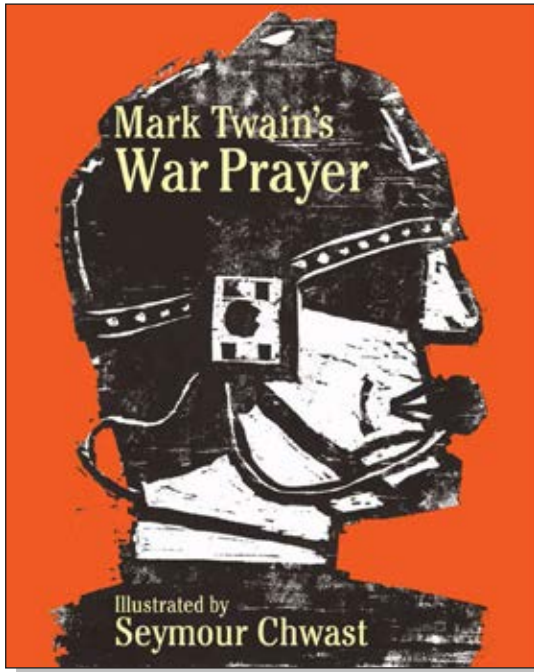




Summer 2024



NOT FINAL COVER

Comics & Graphic Novels / Historical Fiction

\$22.99 Hardcover

104 pages, full-color & black-and-white,
7" x 9"

TERRITORY: E • CARTON QTY: 20

ISBN: 978-1-68396-959-4

- Age Range: 16 And Up
- National review coverage
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Mark Twain's War Prayer

Illustrated by Seymour Chwast

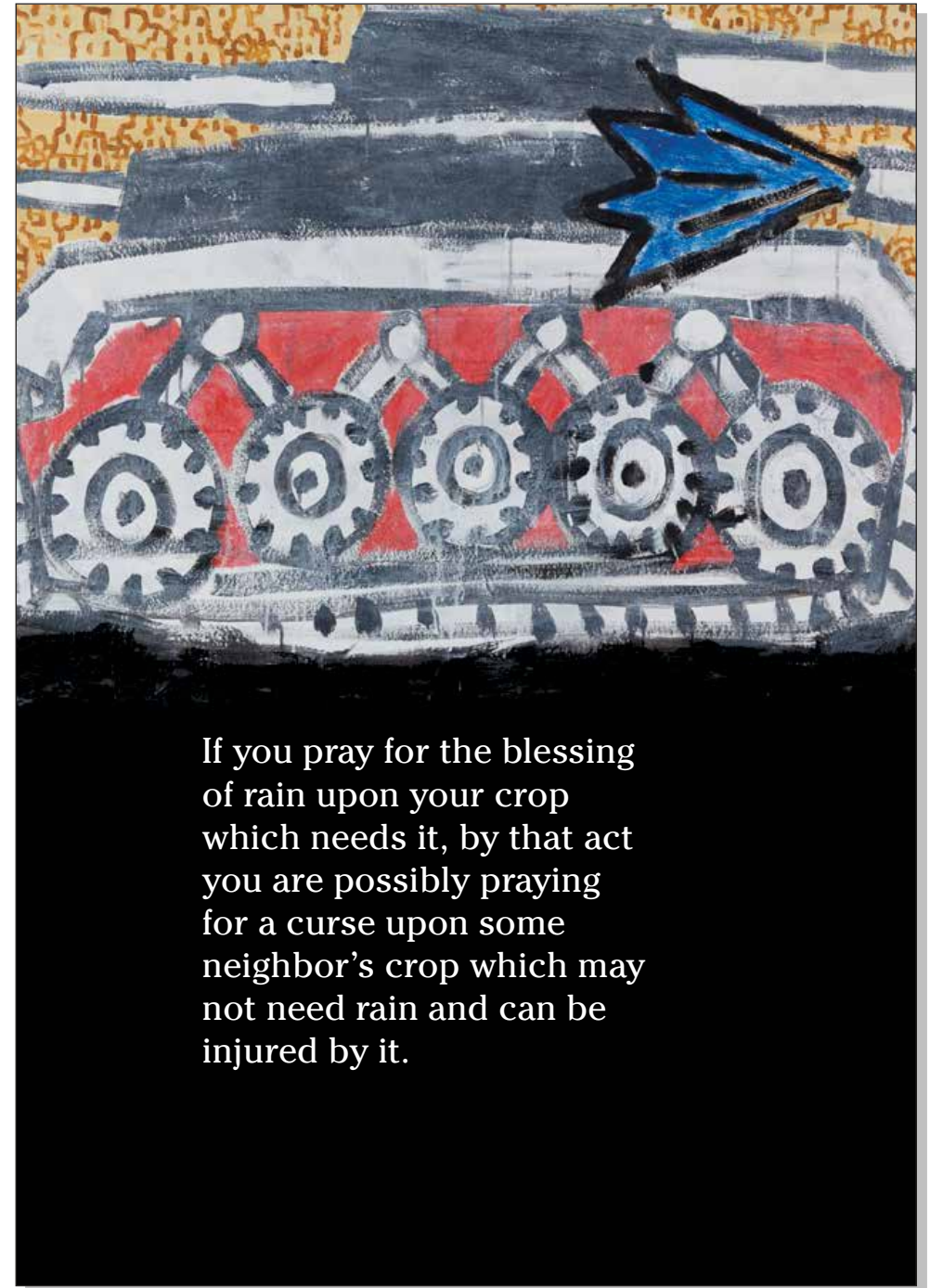
Mark Twain's lambasting of phony, war-mongering patriotism reinterpreted by one of our finest contemporary illustrators.

Written in 1910 in his 70th year, Mark Twain, having lived through 14 wars waged by his own country on others, declined to publish this poetic despairing reproof against patriotism. His regular illustrator Daniel Beard even urged Twain to issue the piece, to which the author replied, "No, I have told the whole truth in that, and only dead men can tell the truth in this world. It can be published after I am dead."

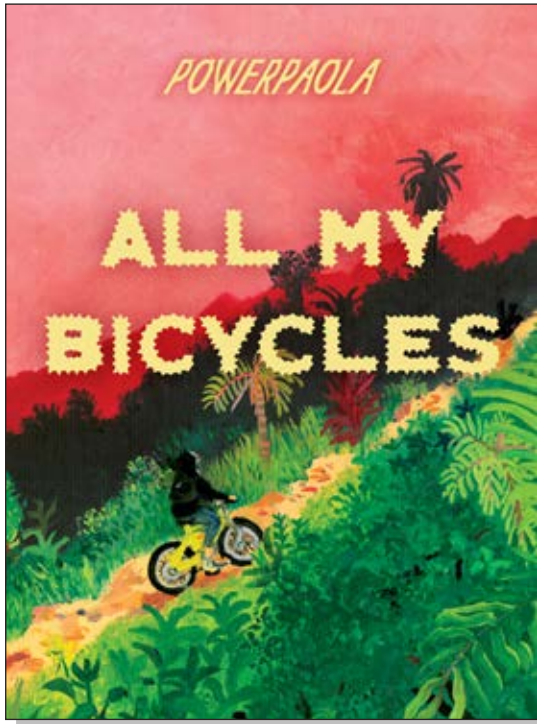
It took 13 years after his passing for that prophecy to be fulfilled — and now, another 102 years later, the legendary illustrator and graphic designer Seymour Chwast (himself 92 years young) has fulfilled Beard's dream of enriching the fable with illustration.

Chwast brings every aspect of his skills to this interpretation: drawing, design, typography, type design, pastel painting, and computer color all sit alongside each other with Twain's text in pages that expand and pace the original. With another century and a quarter of warfare passed since its writing, Chwast's artwork echoes advances in technology but Twain's message about the pointlessness of patriotism as a marketing hook for death is only more pointed today.

SEYMOUR CHWAST (b. 1931) is one of the most highly regarded graphic designers in American history. He has executed hundreds of advertising campaigns, designed multiple popular typefaces, illustrated or been the subject of dozens of books, and created several childrens' books of his own. Referred to as "the left-handed designer," he has worked social commentary into his design for decades, including through his biannual journal *The Nose*. Chwast founded the design group Push Pin Studios with Milton Glaser, Edward Sorel, and Reynold Ruffins in 1954 and continues to head and work via the company at age 92.



If you pray for the blessing
of rain upon your crop
which needs it, by that act
you are possibly praying
for a curse upon some
neighbor's crop which may
not need rain and can be
injured by it.



NOT FINAL COVER

Comics & Graphic Novels / Nonfiction / Memoir

\$19.99 Paperback

120 pages, full-color, 6.7" x 9"

TERRITORY: E • CARTON QTY: 20

ISBN: 978-1-68396-950-1

- Age Range: 16 And Up
- National review coverage
- Targeted outreach to booksellers
- Targeted outreach to librarians & educators
- Targeted newsletter & email marketing
- Targeted social media promotion
- Advance Reading Copies
- Author Instagram: @powerpaola

All My Bicycles

By Powerpaola

In this nonlinear graphic memoir, Powerpaola uses bicycles she's owned as a vehicle to explore the world, her relationships, her memories — and herself.

"A bicycle is a machine that you power yourself. You decide where you want to go," writes cartoonist Powerpaola, as the guiding principle of this graphic memoir. *All My Bicycles* is a story that never really begins, existing all at once in Paola's memory. The book illustrates Powerpaola's relationships through her many bicycles: in fragments, it takes her back to her great loves and losses, friendships, and disappointments. Powerpaola's memories arrive abruptly and leave just as fast, creating a pathway through herself she can only find in moving forward.

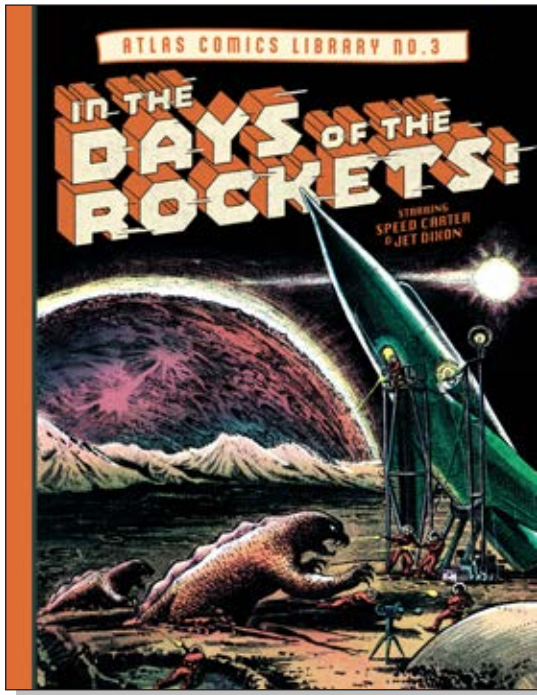
In remembering a bicycle, a manhole, an alligator, or a necklace, Powerpaola reflects upon these items in her consciousness without finding a concrete solution. *All My Bicycles* is a glimpse into how exploring these fleeting tangible moments — of physical objects, of traveling and seeing a new city, of even the end of a relationship — is an exploration of self.

POWERPAOLA is a Colombian Ecuadorian cartoonist and illustrator based in Buenos Aires, Argentina. She is the author of the graphic memoir *Virus Tropical* (2011), which became a movie in 2017 and received critical acclaim worldwide; followed by *Por Dentro*, (2012), *Diario* (2013), *qp* (2014), *Todo Va a Estar Bien* (2015) and *Nos vamos* (2016). Her work deals with themes of sexuality, feminism, family, and personal identity. She is a member of the international collective Chicks on Comics.

"One of the great works of Colombian literature (and not just comics)."

—El Tiempo





NOT FINAL COVER

Series: The Fantagraphics Atlas Comics Library
Comics & Graphic Novels / Science Fiction,
Fantasy

\$49.99 Hardcover

336 pages, full-color, 8.75" x 11.6"

TERRITORY: X • CARTON QTY: 16

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The Atlas Comics Library No. 3:

In The Days of the Rockets!

By Hank Chapman, Joe Maneely,
Mike Sekowsky, et al.

Expanding Fantagraphics' project to reprint Marvel Comics' 1950s genre titles, this volume blasts off to space opera adventure.

In the vein of earlier comics-to-multimedia stars Buck Rogers and Flash Gordon, Atlas Comics launched their own pulp hero in 1951, looking ahead to the futuristic year 2000. Across five issues of *Space Squadron* (and one of *Space Worlds*), headline talents including George Tuska, Werner Roth and Allen Bellman (with back-up features by Joe Maneely, Christopher Rule, George Klein and Vern Henkel) showed Captain Jet Dixon and his Space Squadron blasting into action, facing cosmic threats like "The Armada of Death," "The Space Demons," "Terror from the Deep," "The Temptress of Jupiter," and

"The Midnight Horror."

Come 1953, Hank Chapman and Joe Maneely gazed further into the future, envisioning the distant year 2075 and the adventures of *Speed Carter, Spaceman*. Scripted throughout by Chapman, Maneely launched and drew the first three issues before handing off to one issue each by Mike Sekowsky, George Tuska and Bob Forgione, with back-up features by John Romita, Maneely, and Bill Savage. As other aspects of the Atlas line leaned into the peak of pre-Code horror, the Captain of the Space Sentinels and young cadet Johnny Day battled monstrous aliens with stories including "The Space Trap," "A Slaughter in Space," "Die, Spaceman, Die," and "The Thing in Outer Space."

Unseen in 70 years, scanned in high resolution, restored to perfection, and packaged as one extra-sized, beautiful hardcover volume, *In the Days of the Rockets* will open a wormhole to the early cold-war four-color era of futuristic science fantasy.

HANK CHAPMAN (1915–1973) wrote steadily for a variety of comics publishers between 1940 and 1967, usually uncredited, but he has been identified as the author of several hundred stories. He is most known for his war stories while on staff at Atlas in the 1950s and at DC in the '50s and '60s. **JOE MANEELY** (1926–1958) landed at Timely in 1949 following the Street & Smith line's collapse and freelanced for Timely/Atlas for the next eight years, becoming one of the most prolific and important artists of the Atlas period. **MIKE SEKOWSKY** (1923–1989) was a prolific workman of the Silver Age of comics, notably co-creating the *Justice League of America* for DC in 1960 and having a run as writer/artist on *Wonder Woman*. But he began at Timely, drawing everything from *Ziggy Pig* and *Silly Seal* to *The Human Torch* and *The Sub-Mariner*.





NOT FINAL COVER

Comics & Graphic Novels / Literary
 \$19.99 Paperback with French flaps
 160 pages, full-color, 7" x 9"
 TERRITORY: E • CARTON QTY: 18
 ISBN: 978-1-68396-956-3
 Previous Edition ISBN: 978-1-68396-222-9

- Age Range: 16 And Up
- Targeted outreach to booksellers
- Targeted outreach to librarians & educators
- Targeted newsletter & email marketing
- Targeted social media promotion
- Advance Reading Copies
- Author Twitter: @SuperPhamicom

J+K

By John Pham

This colorful graphic novel follows lovable losers Jay and Kay, whose quotidian adventures are often hilarious and occasionally poignant, calling to mind everything from *Peanuts* to the work of Simon Hanselmann.

John Pham's simple-seeming stories of best friends Jay and Kay and their misfit friends weave in and out, with unexpectedly sad twists and comical turns, all steered by Pham's mastery of the cartooning craft and the language of comics storytelling. Pham's bold use of bright color and high hilarity draws the reader in, only to slowly reveal extra layers of psychological acuity, character depth, and existential gravitas.

For all of its emotional richness, at its heart, *J+K* remains laugh out loud funny throughout, whether driven by Pham's gift for memorable one-liners, his expertly delivered sight gags, or the inherent humor in his character designs and their physicality on the page. This new paperback edition will feature a number of the extra items that were included in the hardcover edition package — collectible trading cards, a mini magazine with inserts, a sticker sheet, and a fold out map and poster — which will all be printed as interior pages within the book. Combined with Pham's brilliant use of color and innate grasp of printing, packaging, and graphic design, *J+K* is a chiseled gem of comics perfection.

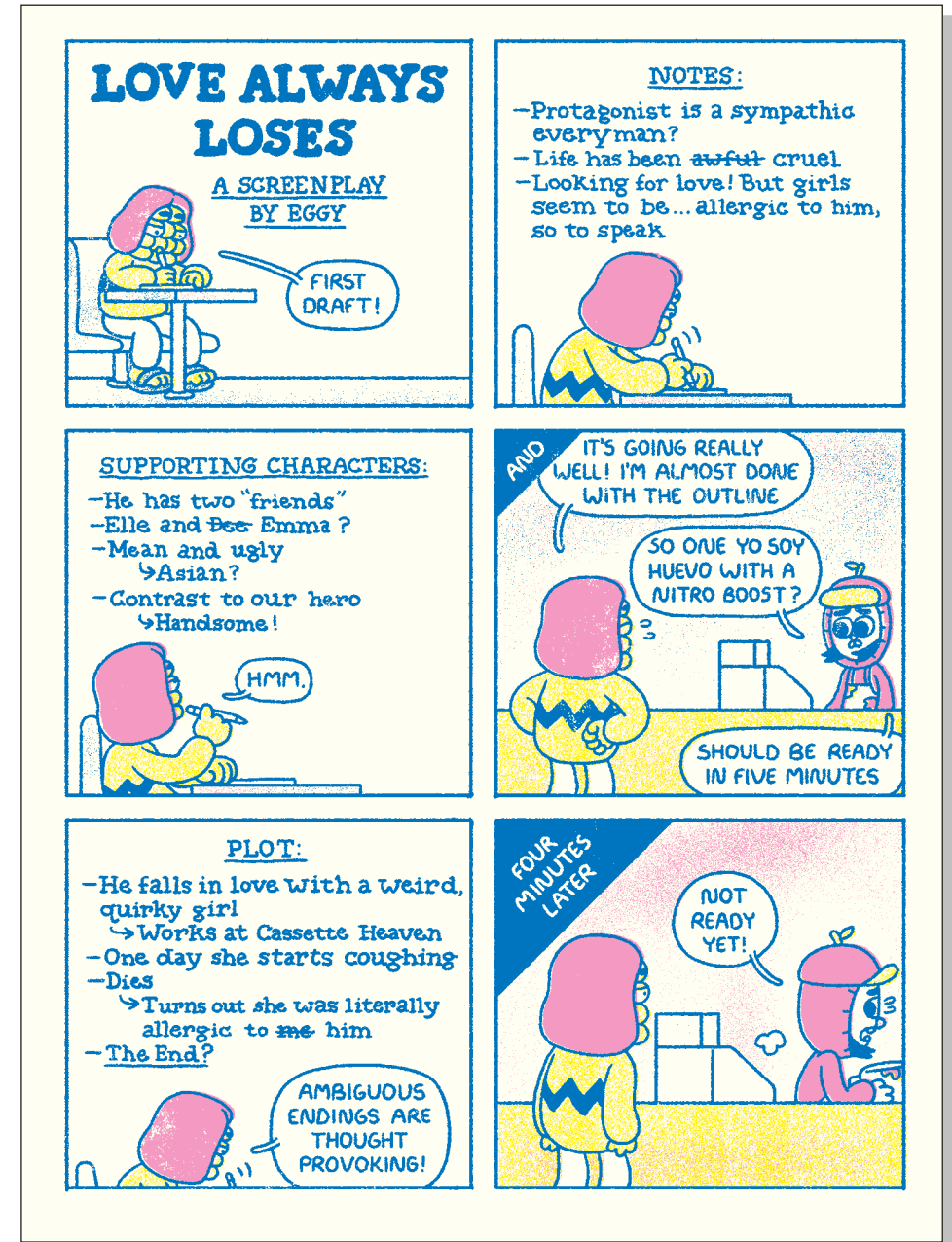
JOHN PHAM is a cartoonist and animator living in Los Angeles, CA. He is a Xeric Grant recipient, multiple Ignatz Award nominee, and his work has been featured in two volumes of *Best American Comics*.

"Pham crafts a funny and surprisingly affecting story of two slacker friends and their marginal lifestyles. This jumble of gags and lovable and loving outsiders succeeds through sheer, unrelenting weirdness."

—Publishers Weekly

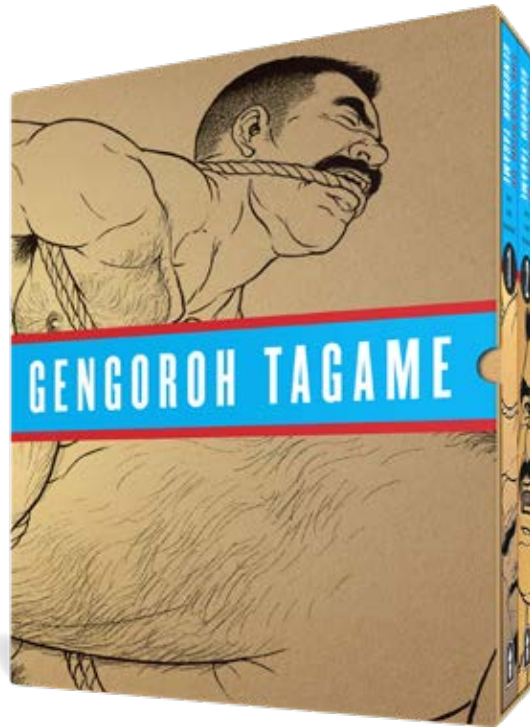
"A delightful mix of cute moments and 'tragically sensitive' bummers. Packaged as one of the most beautiful books I've ever seen, Pham unites weird with wonderful. So weird, that by the end, you'll think a pimple pus character named Bacne is adorable."

—Aminder Dhaliwal, *Woman World*



"John Pham is the most artistically inventive, generous, and kindhearted cartoonist of his generation, and *J+K* is one of the very finest graphic novels of the past decade. Needless to say, I highly recommend this book."

—Chris Ware



NOT FINAL COVER

Comics & Graphic Novels / Manga / LGBTQ+ Erotica

\$64.99 2-Volume Paperback Box Set

688 pages, black-and-white with some color, 7.1" x 10.1"

TERRITORY: E • CARTON QTY: 4

ISBN: 978-1-68396-971-6

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- Targeted outreach to librarians & educators
- Targeted newsletter & email marketing
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The Passion of Gengoroh Tagame:

Master of Gay Erotic Manga: Vols. 1 & 2

Edited by Graham Kolbeins & Anne Ishii, series design by Chip Kidd, introduction by Edmund White

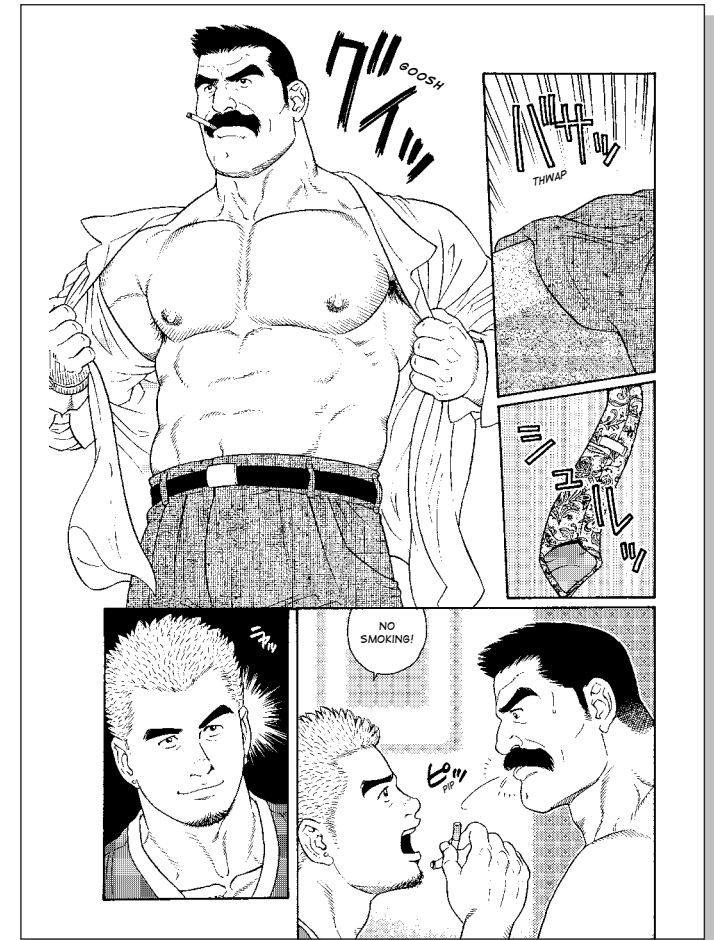
A slipcase edition of our best-selling two volume series collecting the work of Gengoroh Tagame, the “Tom of Finland of Japan” and modern master of “bara” manga.

The often violent, visceral, and always provocative style of Japanese manga legend Gengoroh Tagame, one of the originators of Japanese bear culture, comes to life like never before in our two volume *The Passion of Gengoroh Tagame* series — the only English-language collections of Tagame’s erotic work, celebrated around the world for its groundbreaking subject matter, masterfully crafted imagery, and unbridled exploration of bondage, lust, passion, and romance.

Vol. 1 includes ten short stories dating from the late 1990s to the early 2010s, with an introduction by celebrated novelist and biographer Edmund White, as well as an essay and jacket design by acclaimed novelist and graphic designer Chip Kidd. In Vol. 2, Tagame serves up what his fans love best: elaborate, sensational, beautifully rendered erotica and BDSM. Kings, monks, cops, athletes: no manly man is safe from the deliciously depraved fantasies within this treasure trove of long and short stories previously unpublished in English, accompanied by original essays and an exclusive new interview with the internationally renowned cartoonist.

Our new two volume slipcase edition is a must-have for Tagame fans, as well as fans of bear cultures in general. (Please note: This book is a traditional work of manga and reads back to front and right to left.)

GENGOROH TAGAME is a legend in gay comics throughout the world and in the American underground. Tagame’s artwork has been exhibited internationally, and he was the founding Editor and Art Director of Japan’s most widely circulated gay journal, *G-Men*.



“Pitch perfect.... A carnal explosion.... Tagame’s art ultimately surpasses genre.”

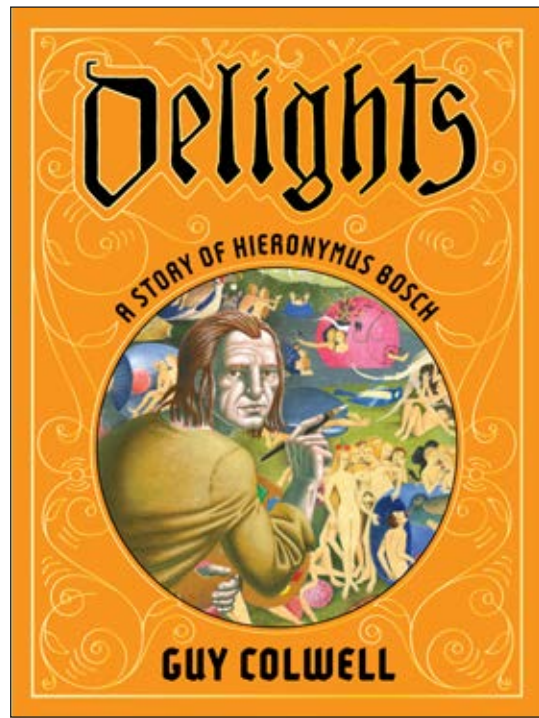
— *Lambda Literary*

“[Tagame] demonstrates the ways in which sex and sexuality touch every aspect of our lives, and the way those things are, in turn, touched by other aspects of life.”

— *The AV Club*

“Mishima meets Mapplethorpe.”

— *Hazlitt*



NOT FINAL COVER

Comics & Graphic Novels / Nonfiction /
Biography & Memoir

\$29.99 Hardcover

168 pages, black-and-white, 8" x 10.75"

TERRITORY: E • CARTON QTY: 16

ISBN: 978-1-68396-952-5

- Age Range: 18 And Up
- National review coverage
- Targeted outreach to booksellers
- Targeted outreach to librarians & educators
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- Targeted social media promotion
- Advance Reading Copies

Delights: A Story of Hieronymus Bosch

By Guy Colwell

In this imaginatively conceived historical graphic novel, Guy Colwell explores the story behind Hieronymus Bosch and his most famous work.

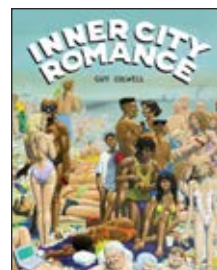
In Guy Colwell's first full graphic novel in over 30 years, we see one painter, Colwell himself, consider another, Hieronymus Bosch, and the story behind the latter's most notable work told in sequential panels. The known details of Bosch's life, and the commissioning of his enormous triptych, "The Garden of Earthly Delights," are scant. Colwell takes the facts of Bosch's time and setting and constructs a tale of a man and artist torn equally among piety, creativity, and commerce.

In Colwell's version of Jheronimus van Aken (Bosch's real name), he is an artist paid well by local dukes to paint a vision of the world before the fall, but will the religious leaders of his village see it as celebrating God's creation, or fatally corrupted by sensuality? And what of the increasing numbers of young models needed to depict pre-apple innocence?

This imaginatively conceived graphic biography is Colwell's crowning achievement in a cartooning career, begun in the underground comix movement of the 1970s, and marked by risk-taking and political engagement. His drawing, rendering, and storytelling has never been as self-assured as in *Delights*.

GUY COLWELL is a painter and comics artist best known for his bestselling underground comix series *Inner City Romance* (collected into a volume published by Fantagraphics in 2015). He worked extensively as an illustrator, cartoonist and color artist for underground newspapers and publishers from the 1970s into the 1990s, between sabbaticals for environmental research travel and social action. His other books include *Street Scenes* (2015), *In Fox's Forest* (2016), and *Doll* (2019).

ALSO AVAILABLE



Inner City Romance

ISBN 978-1-60699-813-7

\$24.99 Paperback

In Fox's Forest

ISBN 978-1-60699-956-1

\$16.99 Hardcover





NOT FINAL COVER

Comics & Graphic Novels / Literary
 \$39.99 Hardcover
 176 pages, full-color, 9" × 12.5"
 TERRITORY: E • CARTON QTY: 12
 ISBN: 978-1-68396-964-8

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- Targeted social media promotion
- Advance Reading Copies
- Author Instagram:
 @miroslav_sekulic_struja

Petar & Liza

By Miroslav Sekulic-Struja

In this resplendently painted graphic novel, a poet and a dancer form a beautiful connection in a bleak world.

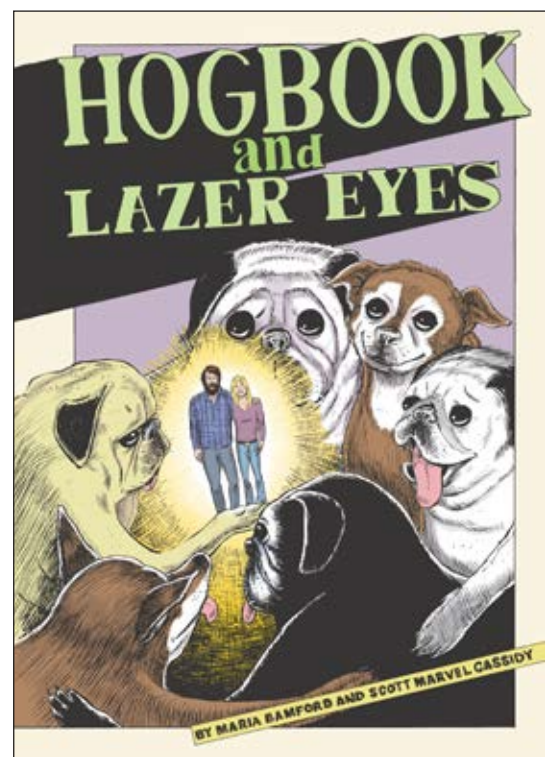
When Petar returns home to civilian life after his two-year conscription in the ex-Yugoslavian army, he finds himself adrift. Even amidst the most raucous, late-night parties, he feels detached from it all, like a ghost haunting the living. But a serendipitous encounter with Liza, a dancer with *joie de vivre* about her, brings a flood of vibrant color into his gray life. Their lyrical romance forms an oasis in a bleak world, until his inner demons start to reveal themselves.

A heartfelt character study, this graphic novel paints the portrait of a complex protagonist often at odds with himself. At times, Petar writes soulful, life-affirming poetry, while at others he falls into spells of depression and self-destruction.

Petar & Liza is a work of meticulous expressionism that reflects Miroslav Sekulic-Struja's vivid artistic vision. In dazzling gouache, Sekulic-Struja conjures an earthy, street-level view of humanity, bringing to life bohemian environs of dive bars, back rooms, and crowded cityscapes. He paints a world in darkness and turmoil, in which rays of sunshine occasionally peek through.

MIROSLAV SEKULIC-STRUJA (b. 1976, Rijeka, Croatia) is a self-taught painter, illustrator, and novelist, whose rich and profound works seek to chronicle the underrepresented struggles of a generation lost to war. He is best known for his *Pelote* trilogy, which tells the Dickensian story of orphans in wartime. In 2010, his graphic novel *The Man Who Bought a Smile* received the Young Talent Award from the Angoulême International Comics Festival.





Hogbook and Lazer Eyes

By Maria Bamford and Scott Marvel Cassidy

Fans of Maria Bamford’s acclaimed quasi-autobiographical *Lady Dynamite* Netflix series already know of her romance with LA painter Scott Marvel Cassidy, as well as her droll pug sidekicks Blueberry and Bert. Now the story has been recounted in this graphic novella written by Bamford/Cassidy, drawn by Cassidy, and narrated by the rescue dogs they’ve adopted.

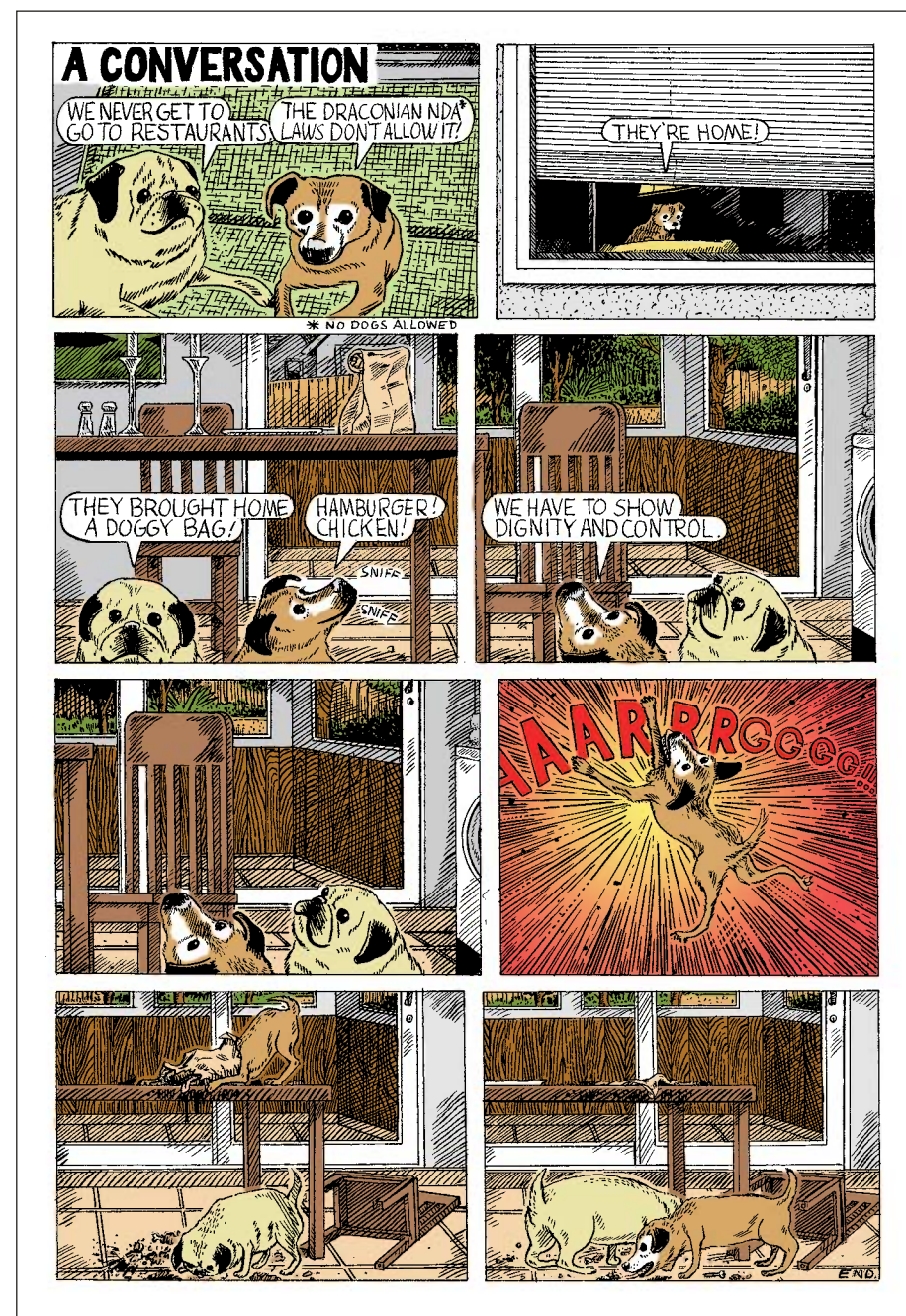
Newly single fortysomethings Maria Bamford and Scott Cassidy each signed up on the dating site OkCupid, under the respective usernames “Hogbook” and “Lazer Eyes.” They went on a date, and then another, and soon, despite a history of Bipolar II disorder and unhealthy relationships for each of them, they fell in love and were married in 2015. We view all of this through the prism of their pug housemates, including Blueberry and Bert (who has an unnatural obsession with Michael Flatley of “Riverdance” fame), and the elderly bonded pair Betty and Arnold (who recount their star turn as interplanetary canine scientists in the second season of *Lady Dynamite*).

Cassidy’s fine art training translates with ease into graphic storytelling, with a naturalistic illustrative style that is a pitch-perfect match for Bamford’s comic timing, making *Hogbook and Lazer Eyes* a beautifully illustrated love story, told by some incredibly charming pugs.

MARIA BAMFORD is a writer, actor, and stand-up comedian. Her husband, **SCOTT MARVEL CASSIDY** is a graduate of the Pennsylvania Academy of the Fine Arts whose work has been exhibited in New York, Los Angeles, Philadelphia, and elsewhere. They live in Los Angeles, CA.

“Comedian Bamford (of the streaming series *Lady Dynamite*) and her husband, artist Scott Cassidy, sketch out their life together in a series of wry, pug-centric vignettes... Cassidy has a knack for bringing the animals and their spaces to life.”

— Publishers Weekly



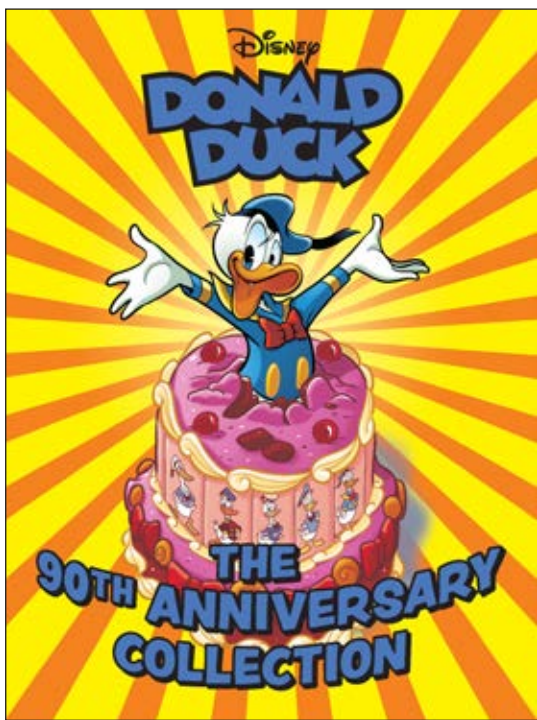
“There’s a lot that’s more or less about *Hogbook and Lazer Eyes* — it’s more or less narrative, more or less experimental, more or less autobiographical, more or less ironic, more or less perfect.”

— Artillery

Comics & Graphic Novels / Nonfiction / Memoir
 \$19.99 Hardcover
 64 pages, full-color, 8.1" × 11.4"
 TERRITORY: E • CARTON QTY: 28
 ISBN: 978-1-68396-773-6

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- Targeted outreach to booksellers
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- Targeted social media promotion
- Participation in trade shows and comic book festivals
- Book launch events in conjunction with book shops across the US
- Advance Reading Copies
- Author Twitter (@mariabamfoo), Instagram (@mariabamfordcomedy), and website (mariabamford.com)





NOT FINAL COVER

Humor / Comic Strips & Cartoons / Anthologies
 \$59.99 Hardcover
 360 pages, full-color, 7.8" x 10.6"
 TERRITORY: X • CARTON QTY: 12
 ISBN: 978-1-68396-953-2

- Age Range: 14 And Up
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- Targeted social media promotion
- Advance Reading Preview

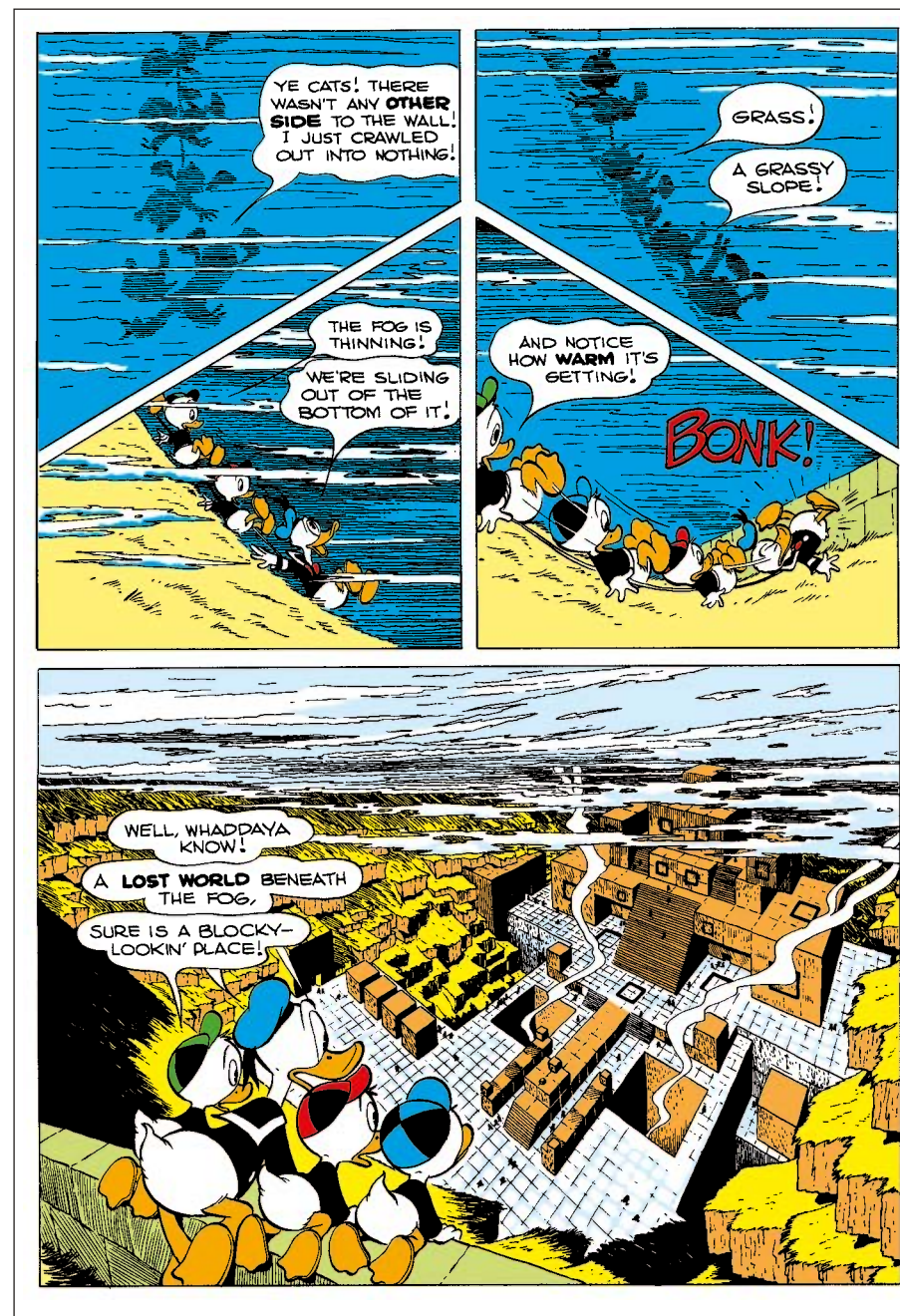
Walt Disney's Donald Duck: The 90th Anniversary Collection

By Carl Barks, Don Rosa, et al.

Dive into the amazing adventures of Disney's feisty fowl with an action-packed, super-stuffed comics anthology collecting 90 years of stories by Donald's most beloved writers and artists!

In honor of Donald Duck's 90th anniversary, join us in tracing his comics career from 1934 to the present! Carl Barks' "Lost in the Andes" and Don Rosa's "Return to Plain Awful" take the Ducks to the legendary land of square eggs – while Romano Scarpa's "Legend of Donald Hood" pits Donald against Scrooge in a feature-length Sherwood Forest spoof! Marco Rota's "Life and Times of Donald Duck" traces our hero from birth – as a wild duck in a nest?! – while William Van Horn's "The Black Moon" finds outer-space peril threatening Duckburg! From Daisy to Gladstone to Gyro and the Beagle Boys, the gang's all here... for an unprecedented look at everybody's favorite duck!

CARL BARKS (1901–2000), one of the most brilliant cartoonists of the 20th century, entertained millions around the world with his timeless tales of Donald Duck and Barks's most famous character creation, Uncle Scrooge. First active in comics as the indie creator of *Captain Kentucky* and *The Pertwillaby Papers*, **DON ROSA** made his jump to official Scrooge sagas with the launch of Gladstone Publishing, the watershed 1980s publisher of fan-friendly Disney comics titles. He lives near Louisville, KY.





NOT FINAL COVER

Series: NOW
 Comics & Graphic Novels / Anthologies
 \$12.99 Paperback
 120 pages, full-color, 7.2" × 10.2"
 TERRITORY: E • CARTON QTY: 48
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- Targeted outreach to booksellers
- Targeted outreach to librarians & educators
- Targeted newsletter & email marketing
- Targeted social media promotion
- Contributor signings & festival events
- Advance Reading Preview

NOW #13: The New Comics Anthology

Series edited by Eric Reynolds,
 cover art by Kayla E.

The multiple Eisner and Ignatz Award nominated comics anthology returns: with every issue publishing only self-contained short stories from around the globe, *NOW* is the perfect primer of the very best of contemporary art and literary comics.

In our latest issue, *NOW* #13, cartoonist Kayla E. (USA) returns with an all-new “Precious Rubbish” strip exploring childhood trauma through her darkly humorous lens; she also contributes this issue’s cover. Nathan Gelgud (USA) makes his *NOW* debut with two strips adapting dialogue from interviews with filmmaker Paul Schrader, while indie humor phenom Josh Pettinger (UK) also appears for the first time. Anchoring the issue is Caitlin Skaalrud’s (USA) inspiring and beautiful “How to Make Comics,” a 40-page poetic howl about the need to make art and the sacrifices that come with that need (“LEARN THE COPPER TASTE OF HUNGER”). And *NOW* regulars Noah Van Sciver (USA), Roman Muradov (Armenia), Josh Simmons (USA), Cynthia Alfonso (Spain), Steven Weissman (USA), Emil Friis Ernst (Denmark), and Stacy Gougoulis (Australia) are back with all new stories.

NOW: The New Comics Anthology is still the best value in comics: every issue is a self-contained cross-section of the best short comics stories the globe has to offer, and it has established itself as the preeminent anthology of first-rate international comics talent. With all-new, never-before-seen material from a mix of emerging and established talent, *NOW* is the perfect answer to the question, “Why Comics?”

ERIC REYNOLDS is the VP/Associate Publisher of Fantagraphics Books. He has curated well over 4,000 pages of comics anthologies, between 13 volumes of *NOW*, 22 volumes of *Mome* from 2005–2010, and several Free Comic Book Day anthologies for Fantagraphics. He lives in Seattle, WA. **KAYLA E.** is a Texas-born artist of Mexican American descent. She works as creative director at Fantagraphics and is a recipient of a 2023–24 Princeton Hodder Fellowship. *Precious Rubbish*, her experimental graphic memoir, will be published by Fantagraphics in 2025.

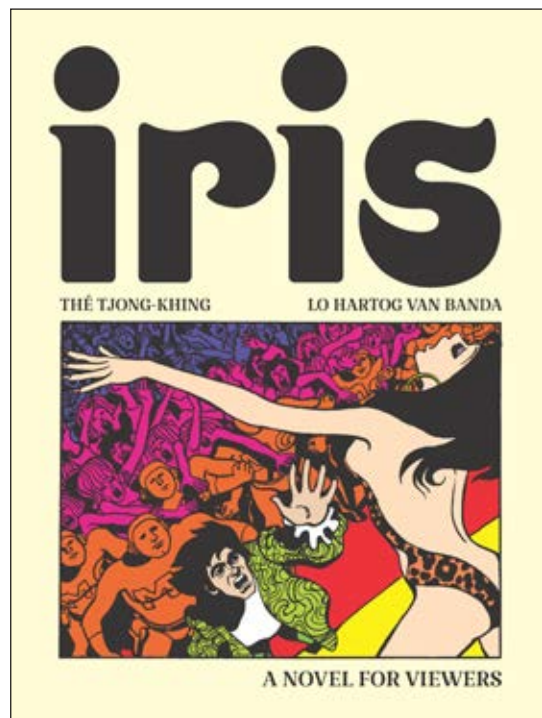
“Editor Eric Reynolds has assembled a group of cartoonists who are fiercely confident in their unique approaches to comic book storytelling.”

— *The A.V. Club*

“*NOW* graphically encapsulates series editor Reynolds’s subversive yet tactically balanced approach to the craft of editing.”

— *Los Angeles Review of Books*





NOT FINAL COVER

Comics & Graphic Novels / Literary
 \$24.99 Paperback
 160 pages, full-color, 7.5" x 10"
 TERRITORY: E • CARTON QTY: 16
 ISBN: 978-1-68396-955-6

- Age Range: 18 And Up
- National review coverage
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- Advance Reading Copies

Iris: A Novel for Viewers

By Thé Tjong-Khing and
 Lo Hartog van Banda

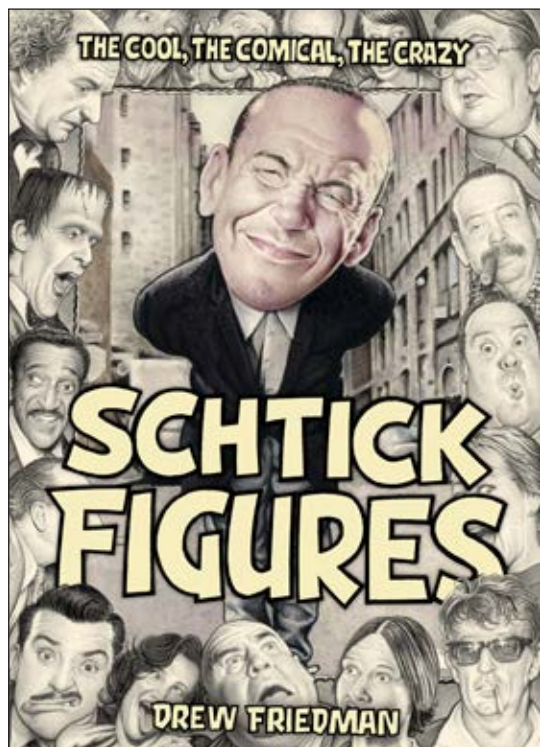
Available for the first time in English, this first-ever Dutch graphic novel is a tour-de-force in all its 1960s psychedelic, pop art, and playfully erotic glory.

The characters' emotions drive the anti-capitalist, dystopian narrative in *Iris: A Novel for Viewers*, the earliest graphic novel produced in the Netherlands. A young woman, Iris, has her heart set on a singing career, and, despite her boyfriend Mark's warnings, is seduced by the capitalist producer, "dream lover M.G." He molds her into a megastar, which leaves Mark peddling her merch: a life-sized Iris (sex) doll. Attempts to rescue Iris come to nothing; all they accomplish is allowing the dream lover to go on playing his games.

Thé Tjong-Khing's *Iris* marks the peak of his career as a comics artist. He and scriptwriter Lo Hartog van Banda wanted to reach the socially motivated young people of the late 1960s, who were growing up with comics and television. Khing's style here, drawn with virtuoso élan, shows an affinity with his contemporaries, such as Guy Peellaert, and Iris herself is reminiscent of Barbarella. This edition includes an afterword by graphic designer and colorist Rudy Vrooman, which provides fascinating context about the historical and artistic significance of the work and its restoration process.

THÉ TJONG-KHING (b.1933) studied for three years at art school in Bandung, Indonesia. In 1956, he came to the Netherlands, where he worked at the studio of the most celebrated Dutch cartoonist, Marten Toonder. Until the end of the 1960s, he mainly drew comics like the *Arman & Ilva* series; *Iris* (1968) is his zenith as a comics artist. Then followed a rich career as a children's book illustrator. Thé Tjong-Khing has received many prizes for his work, including the Max Velthuis Prize for his children's books. Comics scripter **LO HARTOG VAN BANDA** (1916–2006) worked for Toonder Studios and wrote stories for the *Lucky Luke* series.





NOT FINAL COVER

Art / Subjects & Themes / Portraits

\$29.99 Hardcover

128 pages, full-color, 9" × 12.5"

TERRITORY: E • CARTON QTY: 20

ISBN: 978-1-68396-934-1

- Age Range: 16 And Up
- National review coverage
- Targeted outreach to booksellers
- Targeted outreach to librarians & educators
- Targeted newsletter & email marketing
- Targeted social media promotion
- Advance Reading Copies
- Author website: drewfriedman.net

Shtick Figures: The Cool, the Comical, the Crazy

By Drew Friedman

A new collection of portraits of cultural legends from the only cartoonist to have graced the covers of both *New Yorker* and *Mad* magazine, and seemingly everything in between.

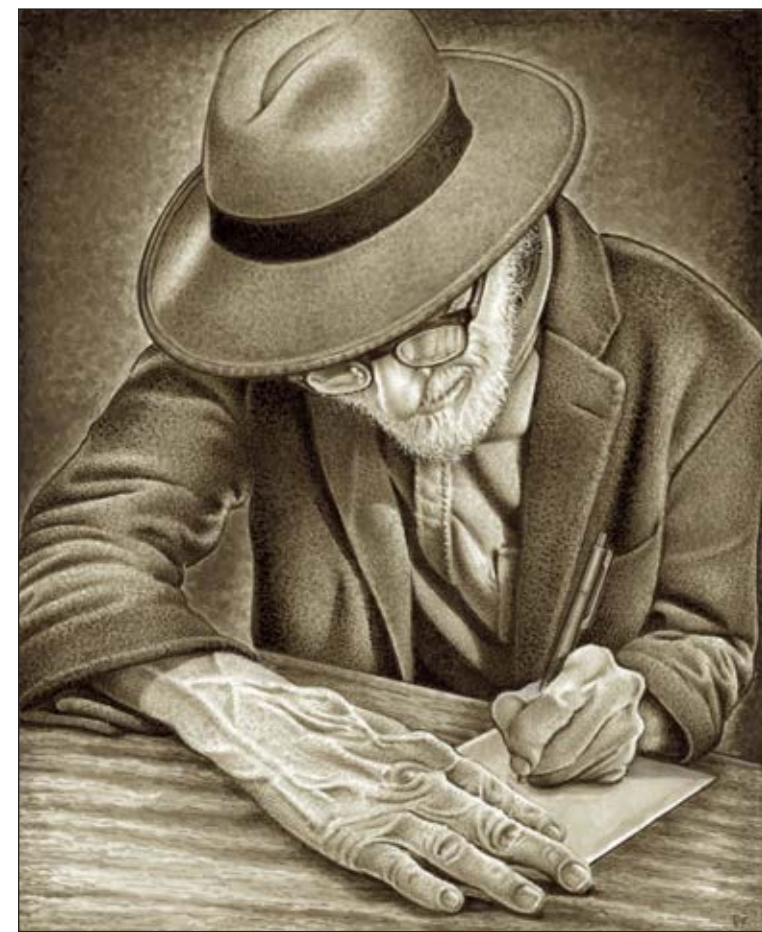
For years, acclaimed artist Drew Friedman has chronicled an oddball, alternate history of American pop culture, where forgotten character actors, old Jewish comedians, comic book artists, and liver-spotted elevator operators are afforded the spotlight over Hollywood starlets and heartthrobs. This latest collection showcases a wide range of recent color and black-and-white portraits of comedians (Gilbert Gottfried, Groucho Marx, Selma Diamond, Moms Mabley, Brother Theodore), writers (Kurt Vonnegut, Alan Zweibel, Bruce Jay Friedman, Arnie Kogan), musicians (B.B. King, Bob Dylan, Al Kooper, Sammy Davis, Jr., Weird Al), directors (Buster Keaton, Elaine May, Terry Zwigoff), comic book legends (Max Gaines, Bill Gaines, Kelly Freas, Ron Turner), actors (Boris Karloff, Lon Chaney, Jr, Rondo Hatton, Peter Falk) and other famous, infamous, and not-so-famous human beings that Friedman has drawn inspiration from over his lifetime.

In addition to over 100 full-page images, this collection features a foreword by historian of comedy Kliph Nesteroff, a glossary of brief biographical information on each subject by the author, as well as the never-before-collected eight-page comic strip, "R. Crumb and Me," detailing Friedman's intense relationship to the work of the cartoonist he cites as his greatest inspiration of all. *Shtick Figures* is a must have for fans of Friedman's inimitable talent and sharp curatorial eye for preserving lesser known but worthy tributaries of all aspects of American culture, high and low.

DREW FRIEDMAN's work has appeared in *The New York Times*, *Mad*, *New Yorker*, *Rolling Stone*, and many other magazines, and he is the author of several collections of comics and cartooning, including *All the Presidents*, *Maverix* and *Lunatic: Icons of Underground Comix*, *Old Jewish Comedians*, and *Any Similarity to Persons Living or Dead is Purely Coincidental*. He resides in Pennsylvania with his wife and collaborator, Kathy Bidus, and their beagles.

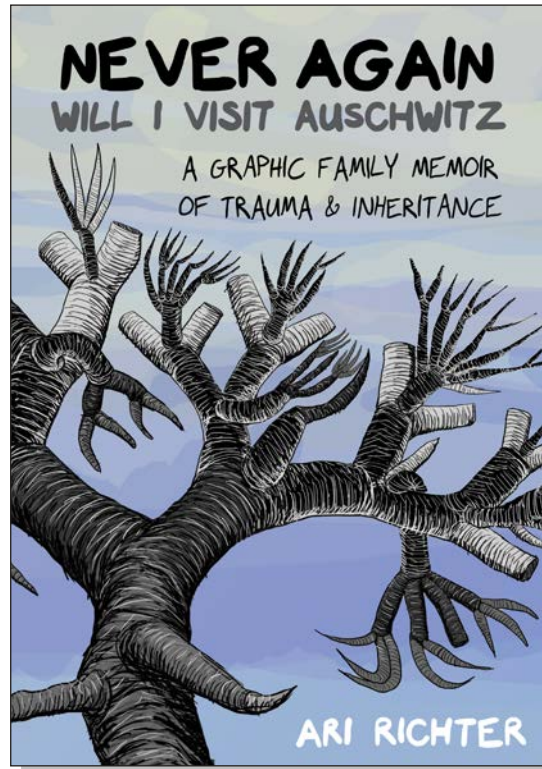
"Friedman's illustrations capture the most fascinating corners, blind alleys, and cul-de-sacs of show business — and the brilliant, weird, one-of-a-kind geniuses who dwell there. Their dark, self-made worlds seem so much happier than ours, and Friedman captures that joy with every pen stroke."

— Patton Oswalt



"I don't know how Friedman does it. In my social encounters with him he comes off as an attractive, unneurotic man whom you wouldn't imagine could produce the quality of detailed, intensely focused, and expressive art that he has turned out in his life."

— R. Crumb



NOT FINAL COVER

Comics & Graphic Novels / Nonfiction / History / Memoir

\$34.99 Hardcover

256 pages, full-color, 7.5" x 10.5"

TERRITORY: E • CARTON QTY: 18

ISBN: 978-1-68396-962-4

- Age Range: 16 And Up
- National review coverage
- Targeted outreach to booksellers
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- Targeted newsletter & email marketing
- Targeted social media promotion
- Advance Reading Copies
- Author website: aririchter.com

Never Again Will I Visit Auschwitz

A Graphic Family Memoir of Trauma & Inheritance

By Ari Richter

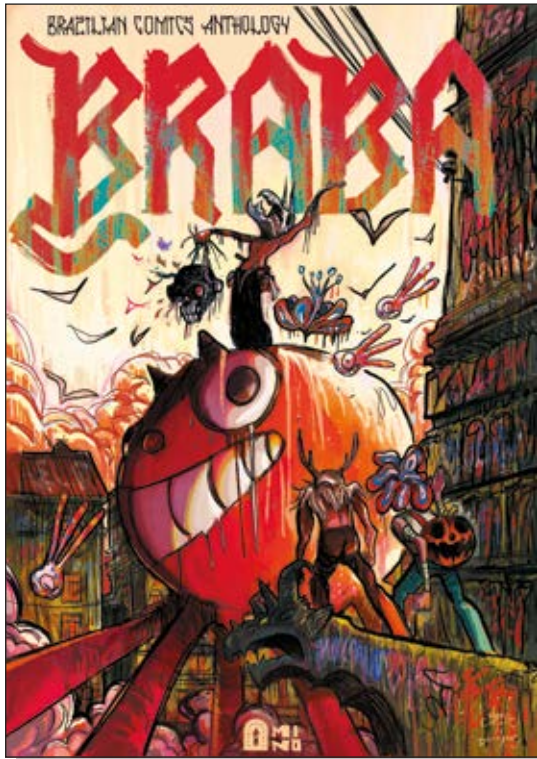
In this debut graphic memoir, New York-based artist Ari Richter weaves together two haunting stories – his grand- and great-grandfathers’ imprisonment in Dachau and Auschwitz, and his own awakening to the contemporary rise of authoritarianism and the continuing crisis of anti-Semitism – with delicacy, immediacy, and an attention to surreal detail.

Never Again Will I Visit Auschwitz is an act of self-discovery and the resuscitation of historical memory. At its heart is the intersection of a genocidal political moment in 20th century history and the author’s own family history. Told from the perspectives of four generations of the author’s family, spanning pre-war Germany to post-Trump America, it is both a celebration of Jewish cultural resilience and a warning of democracy’s fragility in the face of the seductive forces of authoritarianism. Part travelogue, part memoir, part historic retelling, author Ari Richter recreates his family’s journey leading up to and extending beyond the Holocaust.

Relying on extensive genealogical research and his family’s archiving, Richter illustrates the lives of his grandparents while reflecting on the burden of a storyteller to carry on these legacies. It is a rare glimpse into the firsthand stories of both Holocaust survivors and their descendants, told as an intertwined tapestry of faith, grief, and ultimately, survival. *Never Again Will I Visit Auschwitz* is an intimate reflection on coming to grips with the past. Harrowing and humorous in equal measure, this evocatively drawn graphic novel will be discussed for generations to come.

ARI RICHTER is a visual artist and Professor at the City University of New York. His drawings, sculptures, videos, performances, and lectures have been presented in museums, galleries and academic spaces throughout the U.S. Richter is the recipient of fellowships from the Mellon Foundation and the Memorial Foundation for Jewish Culture, as well as a fully public education from grade school to graduate school. The grandson of Holocaust survivors and son of therapists, he lives in New York with his wife and two daughters.





NOT FINAL COVER

Comics & Graphic Novels / Anthologies
 \$29.99 Paperback Original
 168 pages, full-color, 7.5" x 11"
 TERRITORY: E • CARTON QTY: 16
 ISBN: 978-1-68396-951-8

- Age Range: 16 And Up
- National review coverage
- Targeted outreach to booksellers
- Targeted outreach to librarians & educators
- Targeted newsletter & email marketing
- Targeted social media promotion
- Advance Reading Copies
- Author Instagram: (@rafael_grampa)

Braba: A Brazilian Comics Anthology

Edited by Rafael Grampá and
Janaina de Luna

A showcase of innovative Brazilian comics, curated by acclaimed artist Rafael Grampá and comics editor Janaina de Luna.

American audiences have grown familiar with international comix through an influx of European bande dessinée and Japanese manga that has been translated into English over the past two decades. But there are vivacious creative scenes happening worldwide, notably in Brazil, the largest country in South America and fifth-largest country in the world. *Braba* aims to rectify this cultural blind spot with a single-volume showcase of innovative Brazilian comics, expertly curated by acclaimed cartoonist Rafael Grampá (*Batman: Gargoyle of Gotham*) and respected Brazilian comics editor Janaina de Luna. Produced by Fantagraphics in collaboration with Brazilian publisher MINO, this extraordinary collection of 13 short stories created by 16 pioneering Brazilian cartoonists encapsulates a thriving and thrilling comics scene.

Braba unites a diverse array of voices and styles under a unifying theme: deeply personal stories from experimental cartoonists. Each artist's unique vision with their stylized short stories contribute to the rich cultural tapestry of Brazilian comics. The contributors to *Braba* include Amanda Miranda, Bruno Seelig, Diego Sanchez, Gabriel Goes, Jefferson Costa, Jéssica Groke, Sirlene Barbosa, João Pinheiro, Cris Eiko, Paulo Crumbim, Pedro Cobiaco, Pedro Franz, Rafael Coutinho, Shiko, and Wagner Willian.

The term “braba,” a Brazilian slang derived from “brava” meaning angry, has been embraced as a symbol of something impressive and groundbreaking. Originating from Brazil’s edgy youth culture, the term is a compliment for individuals who exhibit unique and daring attitudes — an attitude exemplified by the bold and vibrant comics in this anthology.

RAFAEL GRAMPÁ is a Brazilian comic book artist and film director, best known for his creator-owned graphic novel *Mesmo Delivery* and DC Comics’ *The Dark Knight Returns: The Golden Child*. **JANAINA DE LUNA** is the Editora Chefe at Editora Mino, one of Brazil’s most respected publishing houses.

“I’m happy to be able to share this opportunity with some of the most talented Brazilian comic artists today. I hope *Braba* will impact readers around the world by introducing them to the vibrant and powerful comic scene happening in Brazil.”

— Rafael Grampá





NOT FINAL COVER

Comics & Graphic Novels / Literary
 \$24.99 Hardcover
 80 pages, full-color, 7.5" x 10"
 TERRITORY: E • CARTON QTY: 20
 ISBN: 978-1-68396-957-0

- Age Range: 16 And Up
- National review coverage
- Targeted outreach to booksellers
- Targeted outreach to librarians & educators
- Targeted newsletter & email marketing
- Targeted social media promotion
- Advance Reading Copies

Kommix

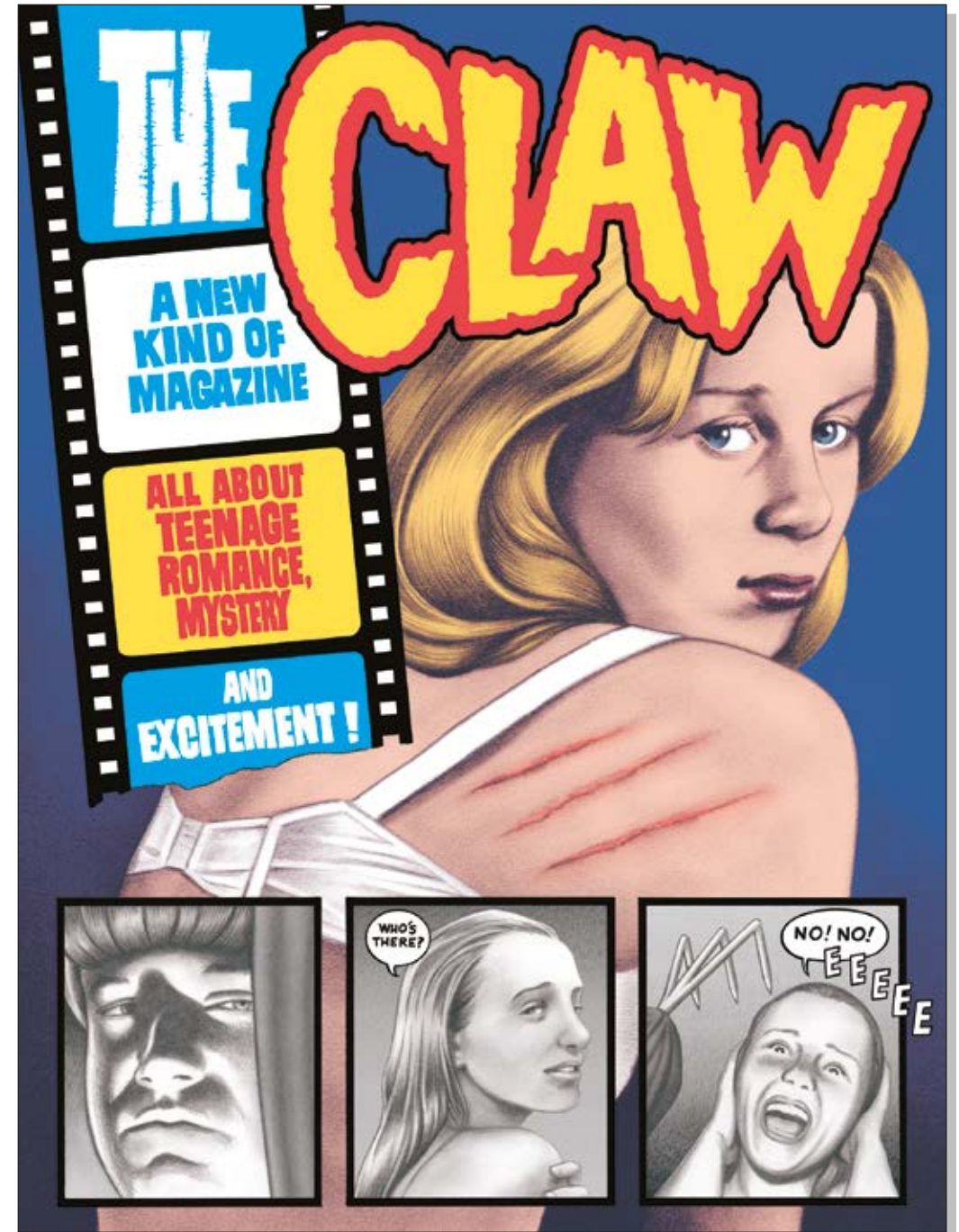
By Charles Burns

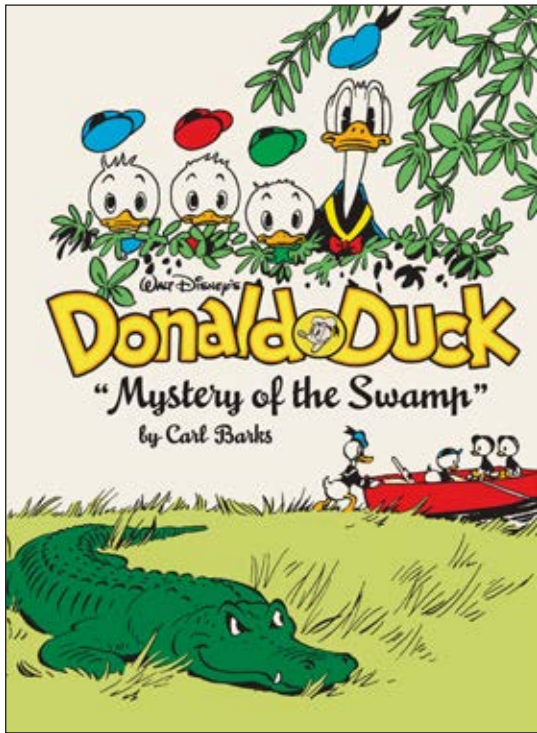
From the beguiling imagination of Charles Burns: 80 comic books that never were.

Master cartoonist Charles Burns has never hidden his passion for comic books and pop culture from the 1950 and 1960s. Inspired by the romance, horror, and sci-fi comics of his youth, as well as the 1960s American underground, the author of *Black Hole* has created a collection of 80 original comic book covers that, through his own inimitable aesthetic, present an alternate universe of stories that never were, but that you will wish existed.

The covers — some with otherworldly titles in alien letterforms, and others that riff on classic genres (*Throbbing Hearts*, *Unwholesome Love*) and eras (*Drug Buddy*, *Huss*) — each inspire a multitude of interpretations, build entire worlds, and suggest entire narratives that lie within their non-existent guts. This is Burns at his most playful, imaginative, and suggestive, using the format of the comic book to continue to explore many of the themes that run through all his longer-form work — adolescence, metamorphosis, nightmares, and sexuality — and provide a pretext for the creation of some of the most mysterious and bewitching imagery of Burns’s incredible career. *Kommix* is like discovering an entire box of comic books you never knew existed.

CHARLES BURNS is the internationally renowned creator of the graphic novels *Black Hole* and *Last Look*. Burns grew up in Seattle, rose to prominence in Art Spiegelman and Francoise Mouly’s *RAW* magazine, and is one of the most distinctive and original cartoonists of his generation. He lives in Philadelphia, PA.





NOT FINAL COVER

Series: The Complete Carl Barks Disney Library
 Humor / Comic Strips & Cartoons
 \$35.00 Hardcover
 240 pages, full-color, 7.5" x 10.25"
 TERRITORY: X • CARTON QTY: 16
 ISBN: 978-1-68396-972-3

- Age Range: 14 And Up
- Targeted outreach to booksellers
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- Targeted newsletter & email marketing
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- Advance Reading Previews

Walt Disney's Donald Duck "Mystery of the Swamp"

The Complete Carl Barks Disney Library Vol. 3

By Carl Barks

From the Everglades to the Grand Canyon, danger and intrigue at every turn!

Carl Barks's first foray into his signature series of adventures in "lost civilizations" takes the Ducks deep into the Everglades, where they find themselves bedeviled by the enigmatic Gneezles, who have escaped detection from outsiders since the days of Ponce de León — and want to keep it that way. Then, the fun comes fast and furious as Donald invents a radar detector to track the nephews, the boys open their own detective agency, an ice-skating race, a water-skiing race, the nephews fall into the Grand Canyon (!), and Donald decides to build the largest kite in the world! Plus: Barks's only Mickey Mouse mystery, "Mickey Mouse and Riddle of the Red Hat."

As we circle back to Carl Barks's earlier stories, the Good Duck Artist delivers another superb collection of surprise, delight, comedy, adventure, and all-around cartooning brilliance. 215 pages of story and art, each meticulously restored and newly colored. Insightful story notes by an international panel of Barks experts — including internationally famed cartoonist Freddy Milton (Donald Duck, Woody Woodpecker, Nuft and the Last Dragons).

CARL BARKS (1901–2000), one of the most brilliant cartoonists of the 20th century, entertained millions around the world with his timeless tales of Donald Duck and Uncle Scrooge. Among many other honors, he was named a Disney Legend and was inducted into the William Randolph Hearst Cartoon Hall of Fame and the Will Eisner Comic Book Hall of Fame.

"Enormously well-crafted and equally entertaining, timeless comedy adventures ... [the Carl Barks Disney Library series] makes the perfect gift for just about any reader of comics, regardless of age, background, or experience with the art form."

— School Library Journal





NOT FINAL COVER

Series: The EC Comics Library

Comics & Graphic Novels / Crime & Mystery / Horror

\$35.00 Hardcover

312 pages, black-and-white, 7.25" x 10.25"

TERRITORY: E • CARTON QTY: 16

ISBN: 978-1-68396-954-9

- Age Range: 16 And Up
- Targeted outreach to booksellers
- Targeted outreach to librarians & educators
- Targeted newsletter & email marketing
- Targeted social media promotion
- Advance Reading Previews

Foul Play And Other Stories

By Jack Davis with Al Feldstein

The ultimate collection of Jack Davis EC stories!

When Jack Davis took up his pen for EC Comics, he imbued his stories with a playful sense of (gallows) humor that made his innocent victims more eye-poppingly terrified, his ax-murders more gleefully gruesome, and his revenge-seeking corpses more morbidly motivated than any other EC artist. These horror and suspense tales — from the pages of *Vault of Horror*, *Haunt of Fear*, *Crime Suspense Stories*, and *Shock Suspense Stories* — include frightful fare such as “Hyde and Go Shriek!”, “Tombs-Day!”, “Witch Witch’s Witch!”, “Head-Room!”, “Chop Talk!”, “Coffin Spell!”, and more, all leavened with the cackling, pun-laced wit of scribe Al Feldstein and illuminated as only the virtuoso brushwork of Jack Davis can present them.

But the standout story is “Foul Play,” the most infamous of all EC horror stories, in which a baseball team takes revenge on a murderous rival player by, um (spoiler alert), “repurposing” various parts of his anatomy for one final blood-spattered, organ-scattered inning. You’ll never see a baseball game the same way again. And as gruesome as it sounds (and is!), Davis deftly pulls it off with aplomb and a mordant sense of absurd humor that will have you cringing and laughing at the same time. Plus, not one, not two, but three Davis-driven adaptations of haunting short stories by Ray Bradbury: “The Coffin!”, “Let’s Play Poison!”, and “The Black Ferris!”.

We round out this volume with all three of Davis’s EC science-fiction adventures, and all five of his aerial war stories from the legendary EC title, *Aces High*. 40 stories in all, most scripted by EC legend Al Feldstein, plus in-depth commentary by EC experts Thommy Burns and Grant Geissman.

JACK DAVIS (1924–2016, b. Atlanta, GA) was a founding cartoonist of *Mad* and one of the most in-demand caricaturists and cartoonists in the world throughout his 60-plus-year career. Among many other honors, he was inducted into the Will Eisner Hall of Fame in 2003. **ALBERT B. FELDSTEIN** (1928–2014) was an American writer, editor, and artist, best known for horror and science fiction work at EC and, from 1956 to 1984, as editor of *Mad* magazine.

“There’s just something about Jack Davis’s stuff that blows me away. ... Even when he’s drawing a gross-out, he just makes me laugh.”

— George A. Romero





NOT FINAL COVER

Series: Walt Kelly's Pogo

Humor / Comic Strips & Cartoons

\$49.99 Hardcover

344 pages, full-color & black-and-white, 11.4" x 9.4"

TERRITORY: E • CARTON QTY: 8

ISBN: 978-1-68396-965-5

- Age Range: 16 And Up
- Targeted outreach to booksellers
- Targeted outreach to librarians & educators
- Targeted newsletter & email marketing
- Targeted social media promotion
- Advance Reading Previews

Pogo: The Complete Syndicated Comic Strips:

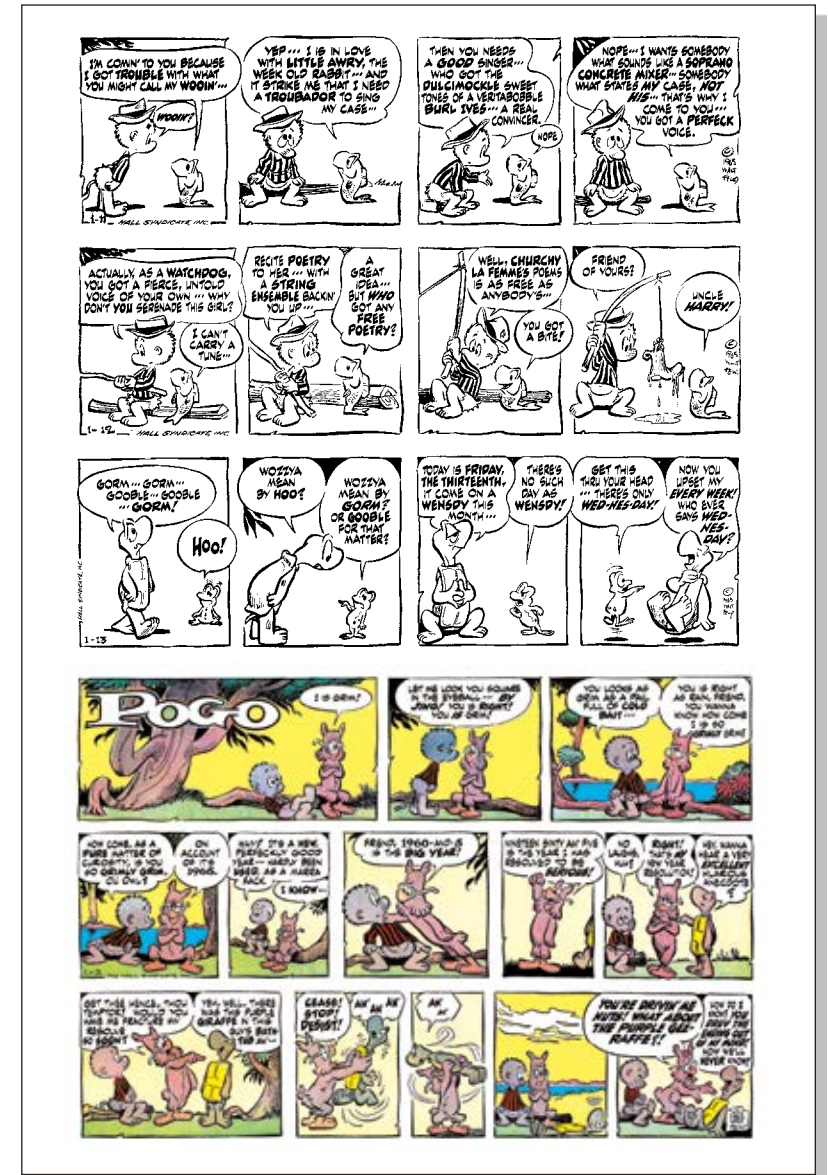
Volume 9: A Distant Past Yet to Come

By Walt Kelly, series edited by Mark Evanier & Eric Reynolds

Collects the years 1965 and 1966 of the classic comic strip that feels timelier than ever.

Walt Kelly's newspaper comic strip *Pogo* was a platform for Kelly to express political satire and commentary via a wildly entertaining, motley group of swamp critters. He tackled many of the sociopolitical issues of his day: the Red Scare, civil rights, the environment, consumerism. But the strip is also a joyous, poignant, beautifully drawn, and occasionally profound work of 20th-century popular culture. It is such an all-time classic it is hard to believe that this series marks the first time that *Pogo* dailies and Sundays have been published in complete and in chronological order anywhere. Not only does each volume contain two full calendar years of restored black-and-white daily strips, it also includes all 104 Sundays from the same period. For the first time since their original appearance more than 50 years ago, the Sundays are in full, glorious color! Edited by comics legend Mark Evanier and Fantagraphics Associate Publisher Eric Reynolds, each volume has a surprise foreword (Jake Tapper, Sergio Aragonés, and Neil Gaiman have contributed).

WALT KELLY (1913–1973) is the creator of the legendary *Pogo* comic strip.



"This comes as a genuine gift to anyone who loved *Pogo* and, it is to be hoped, as an introduction for younger readers to what many people believe was the best comic strip ever drawn in this country."

— *The Washington Post*

"We are blessed that Walt Kelly inhabited his skin for as long as he did, no doubt dying a comfortable man — all the while making the right people uncomfortable."

— Jake Tapper

"Walt Kelly accompanied me from the first moment I saw his work and began to understand not about drawing but about cartooning. He filled me with a sense of what constituted excellence in my chosen field."

— Sergio Aragonés





NOT FINAL COVER

Series: Freak Brothers Follies
 Comics & Graphic Novels / Humor
 \$22.99 Hardcover
 144 pages, full-color, 8.3" × 10.6"
 TERRITORY: F • CARTON QTY: 16
 ISBN: 978-1-68396-970-9

- Age Range: 16 And Up
- Targeted outreach to booksellers
- Targeted outreach to librarians & educators
- Targeted newsletter & email marketing
- Targeted social media promotion
- Advance Reading Previews

The Fabulous Furry Freak Brothers: High Times and Misdemeanors

By Gilbert Shelton and Dave Sheridan

Let your freak flag flutter, flip, flap, and fly!

In this early epic of the hilarious and politically correct *Fabulous Furry Freak Brothers*, Freewheelin' Franklin, Phineas, and Fat Freddy think they're in the money when they establish their own low-fare one-vehicle bus line in the full-color (painted!) adventure, "The \$29.95 SF to NYC Non-Stop Whiteline Cannonball Express." But that cheap price means lots of unexpected detour — especially when they decide to let the passengers vote on the stops along the way! (Of course, they forget to include the cost of gas in their plans, and they don't seem to understand the meaning of "express.") Then, the brothers give Fat Freddy money to score some weed, and he proudly returns with...an electric train set?

Other Freak follies in this volume include all the color strips from the Freak Brothers' adventures as originally published in *High Times* and *Playboy* magazines. (Oh, did we say, "politically correct"? Just kidding!) Plus: Fat Freddy's Cat stars in the black-and-white "Chariots of the Globbs" and the color "The Burning of Hollywood," along with other solo outings!

High Times and Misdemeanors is the fifth release in this special series of seven graphic albums. *The Fabulous Furry Freak Brothers* comics have sold more than 45 million copies worldwide in 16 languages. These painstakingly restored hardcovers, featuring die-cut covers, are the first North American bookshelf editions in more than thirty years. *The Freak Brothers*, the animated series now streaming on Tubi, stars Woody Harrelson, Pete Davidson, John Goodman, and Tiffany Haddish.

GILBERT SHELTON (b. 1940), a founding father of the underground comix movement, is the creator of the iconic comix characters The Fabulous Furry Freak Brothers, Fat Freddy's Cat, and Wonder Wart-Hog. He was inducted into the Will Eisner Award Hall of Fame in 2012. **DAVE SHERIDAN** (1943–1982) arrived in San Francisco in 1969 and became involved in the burgeoning comix scene while also working as a commercial illustrator and album cover artist. His *Dealer McDope* was syndicated through Rip Off Press, and in 1974, he began collaborating with Gilbert Shelton on Freak Brothers strips and stories, a role he continued until his death in 1982.





NOT FINAL COVER

Future

By Tommi Musturi

A graphic, genre-mashing magnum opus from one of the most restlessly creative voices in comics.

Tommi Musturi's *Future* traps the reader into a web of stories happening in different time spaces, providing perspectives on the possible futures of mankind through imaginary future worlds, current events, historical references, utopias, and ideals. *Future* is a mash-up of the familiar and the terribly alien: quotidian existence, sci-fi spectacle, utopian fantasy, AI dystopia, and other worst-case scenarios. Richly philosophical and allegorical, Musturi chronicles alcoholic magicians, guerrilla art squads, mutant reality television hosts, and incel archaeologist-astronauts, among many others.

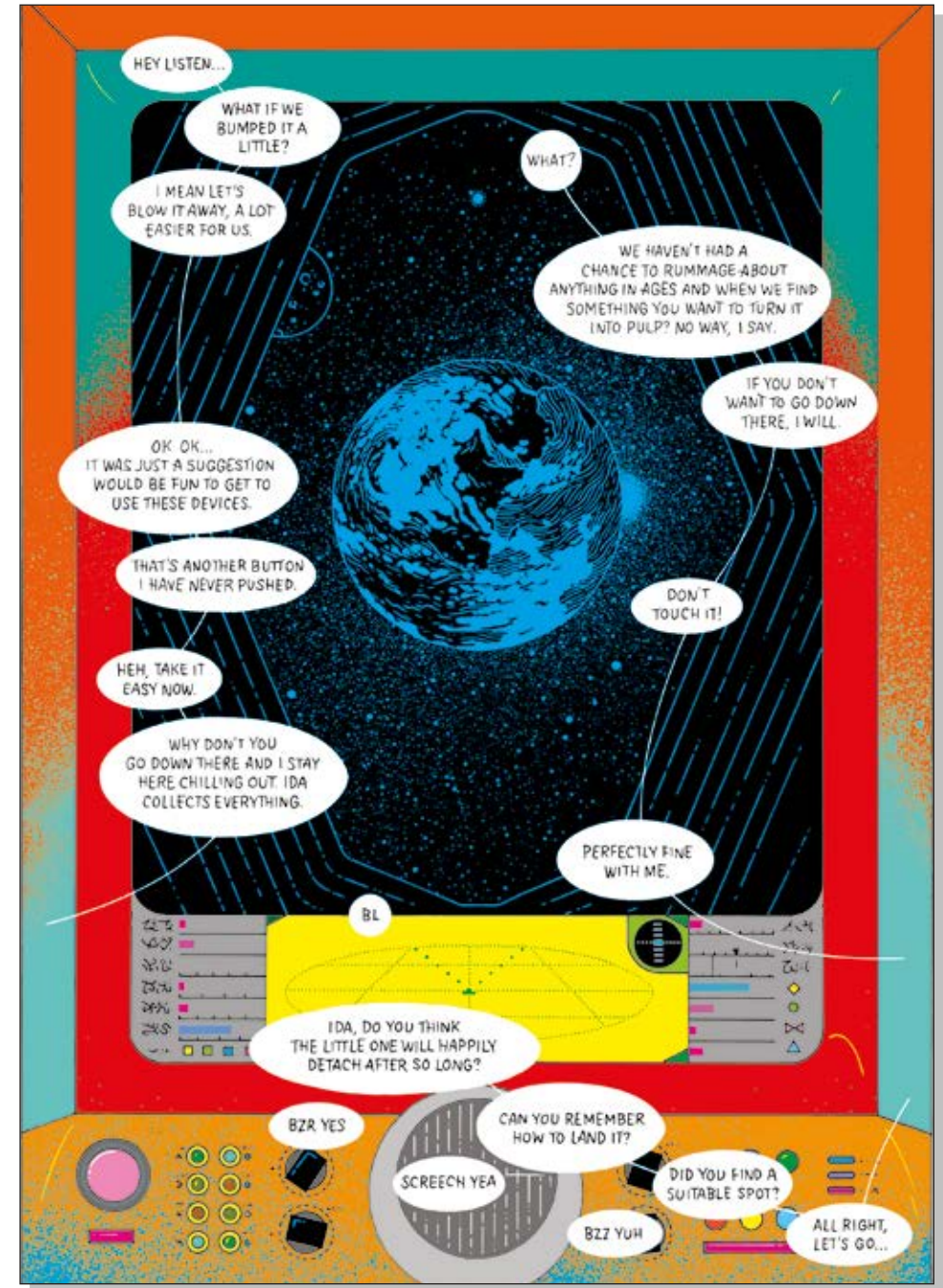
Weaving between a variety of styles in illustration and narration that transform and reflect our constantly changing reality, *Future* is an impassioned graphic novel for our times that renews the medium of comics — a vital and multifaceted work of art. Known as a stylistic chameleon who often deals with existential themes that twirl around the ideal of “freedom,” Musturi has crafted his masterpiece, an attention-grabbing, bravura showcase of a rich visual imagination with a deeply moral center.

TOMMI MUSTURI is a Finnish cartoonist, illustrator, graphic designer, editor, publisher, and artist. He lives in Tampere, Finland.

**For more books by Tommi Musturi,
see page 54.**

“Musturi’s striking aesthetic keeps you just off balance and always at attention. The experience is as unexpected as it is stimulating.”

— A.V. Club



“*Future* mostly examines immiseration of the consumer class under capitalism, as projected through the lens of fantasy and science fiction. Musturi pulls no punches in showing how the modern condition alienates us from each other, how it destroys our creativity, how it changes our nature, and how it will spur our demise.”

— *The Comics Journal*



NOT FINAL COVER

Series: The Fantagraphics Atlas Comics Library
Comics & Graphic Novels / Historical Fiction
\$34.99 Hardcover
180 pages, full-color, 8.75" x 11.6"
TERRITORY: X • CARTON QTY: 16
ISBN: 978-1-68396-968-6

- Age Range: 16 And Up
- National review coverage
- Targeted outreach to booksellers
- Targeted outreach to librarians & educators
- Targeted newsletter & email marketing
- Targeted social media promotion
- Advance Reading Copies

The Atlas Comics Library No. 4: War Comics Vol. 1

By Gene Colan, Joe Maneely, Russ Heath, et al.

Continuing Fantagraphics' project to reprint Marvel Comics' 1950s genre titles, this volume compiles the first of what became the industry's largest line of war books. Produced by veterans of WWII, the eight issues here feature future mainstream comics stalwarts such as Gene Colan, Russ Heath, Joe Maneely, and more.

Forged in the crucible of the Korean War, and produced by veterans of the Second World War, this volume's eight issues present the brutality and grimness of armed combat by some of Atlas' most notable war artists and future comics stars including Gene Colan, Russ Heath, Joe Maneely, Dave Berg, Jay Scott Pike, Mike Sekowsky, Vern Henkel, Allen Bellman, Pete Morisi and Norman Steinberg.

Propaganda abounds from the very first story, published in *War Comics* #1 in September 1950: "Peril in Korea," a primer explaining why the U.S. joined the conflict. Other highlights include Colan's "The Chips are Down" and "Victory," Heath's "Alone" and "No Survivors," Maneely's "Stormy Weather," Henkel's "Total Destruction," and Berg's "The Infantry's War."

Originally a trial spun off from the publisher's "Men's Adventure" publications, in the nine years to follow Atlas went on to produce 533 comic book issues with war content, across 34 different titles. *War Comics* is where it all began, unseen in decades, scanned from the original books, restored, and packaged as one large, beautiful hardcover volume.

EUGENE JULES COLAN (1926–2011) was an American comic book artist best known for his work for Marvel Comics, where his signature titles include the superhero series *Daredevil*, the cult-hit satiric series *Howard the Duck*, and *The Tomb of Dracula*, considered one of comics' classic horror series. **JOE MANEELY** (1926–1958) landed at Timely in 1949 following the Street & Smith line's collapse, and freelanced for Timely/Atlas for the next eight years, becoming one of the most prolific and important artists of the Atlas period. **RUSSELL HEATH JR.** (1926–2018) was an American artist best known for his comic book work, particularly his DC Comics war stories and his 1960s art for *Playboy* magazine's "Little Annie Fanny" feature. Heath was inducted into the Will Eisner Comic Book Hall of Fame in 2009.



For more titles in the Atlas Comics library,
see page 63.



NOT FINAL COVER

Comics & Graphic Novels / Historical Fiction

\$24.99 Hardcover

144 pages, black-and-white, 8" x 10.5"

TERRITORY: E • CARTON QTY: 12

ISBN: 978-1-68396-958-7

- Age Range: 16 And Up
- National review coverage
- Targeted outreach to booksellers
- Targeted outreach to librarians & educators
- Targeted newsletter & email marketing
- Targeted social media promotion
- Advance Reading Copies

Marcel Labrume

By Attilio Micheluzzi

The first 21st century English language translation of Italian master Attilio Micheluzzi, a rousing adventure story that takes place in the Middle East during World War II.

The first act of this thrilling two-part adventure tale takes place in Beirut in 1941, when renegade journalist Marcel Labrume crosses paths with the beautiful and mysterious American millionaire Carol Gibson, who the Germans suspect of being a spy. With the help of Labrume, the young woman works to deliver a Jewish man wanted by the Germans to Palestine. Then, in 1942, Marcel Labrume is captured during the Battle of Bir Hacheim and becomes a prisoner of war. With his usual style and aplomb, and by the skin of his teeth, Labrume manages to narrowly escape death.

Marcel Labrume is Fantagraphics' first entry in its planned Micheluzzi library, which will reprint all of his most significant works. Micheluzzi is one of the most iconic graphic stylists of the European comics scene known for his elegant line and stunning draftsmanship. He drew many graphic novels between 1974 and 1990, mostly of adventurous stories grounded in historical reality with a patina of romanticism, in the tradition of Milton Caniff and Hugo Pratt. Micheluzzi's artwork in these Fantagraphics editions have been meticulously and lovingly restored by the artist's daughter Agnes Micheluzzi and will be the finest reproductions in the artist's career.

ATTILIO MICHELUZZI (1930–1990) was an Italian comics artist. Born in Umag, at the time part of Italy, Micheluzzi graduated in architecture and worked for several years in Africa. Returning to Italy in the early 1970s, in 1972 he started collaborating with the magazine *Corriere dei Piccoli*, often under the pen name Igor Arzbajeff. Among the best known comics created by Micheluzzi, there were the science fiction series *Roy Mann*, with texts by Tiziano Sclavi, and the adventure series *Petra Chérie* and *Johnny Focus*.





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Mothballs

By Sole Otero

In this moving family saga, a teenage woman uncovers the hushed history of sexual violence that shattered her grandmother's life.

Buenos Aires, 2001. When Vilma passes away, few friends and relatives care to attend her funeral. This conspicuous absence sparks the curiosity of her 19-year-old granddaughter, Rocio, who moves into the house her grandmother has left her. In this home haunted by memories, she delves into Vilma's life and uncovers a family history shrouded in tragedy.

Moving seamlessly between Italy at the beginning of the 20th century and Argentina at the beginning of the 21st century, *Mothballs* draws a poetic comparison between the lives of grandmother and granddaughter. Both women are strong-willed and ambitious, eager to forge their own way, but face pressure from family and society to conform to the paths set for them. At a crossroads in her own life, knowing well the isolation her grandmother felt, Rocio seeks to break free from the chain of history. *Mothballs* chronicles fraught family dynamics with rare nuance and sensitivity, sprinkling in moments of tenderness, vulnerability, and whimsy amidst the pain, a showcase of *tour de force* cartooning that marks Sole Otero as a major talent in the global comics scene.

SOLE OTERO is a comic artist, children's illustrator, and textile designer. She has published the graphic novels *Poncho Fue*, *Intensa*, and most recently *Naftalina* (*Mothballs*), which won the Fnac-Salamandra Graphic Novel Award in 2019 and the Audience Award from the Angoulême International Comics Festival in 2023.

"An exciting and colorful reflection on family and identity."

— Gemma Veiga, *Elle Spain*

"*Mothballs* is a profound, captivating work, which does not give the reader a minute of respite and which tells us about family, guilt, fears and the search for a way that prevents repeating the mistakes of the past, and with which Sole Otero has a profound impact also thanks to a very colorful image."

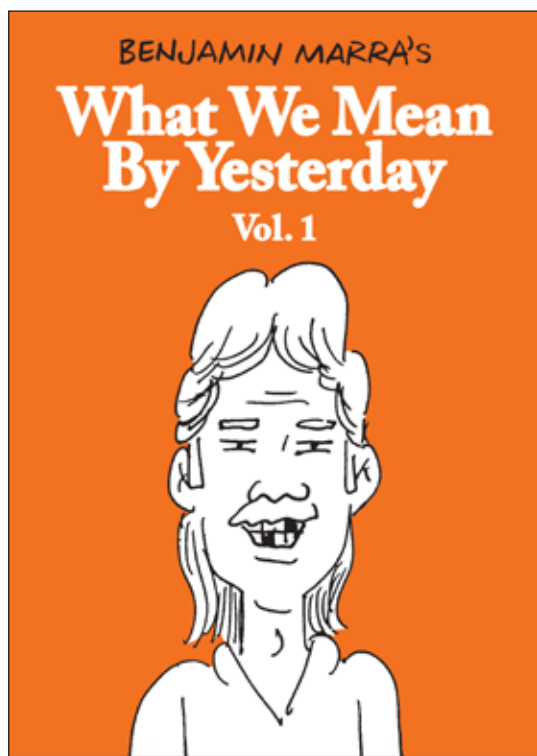
— Jon Spinaro, *El Diario de Navarra*



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"Sole Otero recounts her dive into the tragedies of her family, against the backdrop of Argentina in the crisis of 2001."

— Tommaso Koch, *El País*



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What We Mean By Yesterday Vol. 1

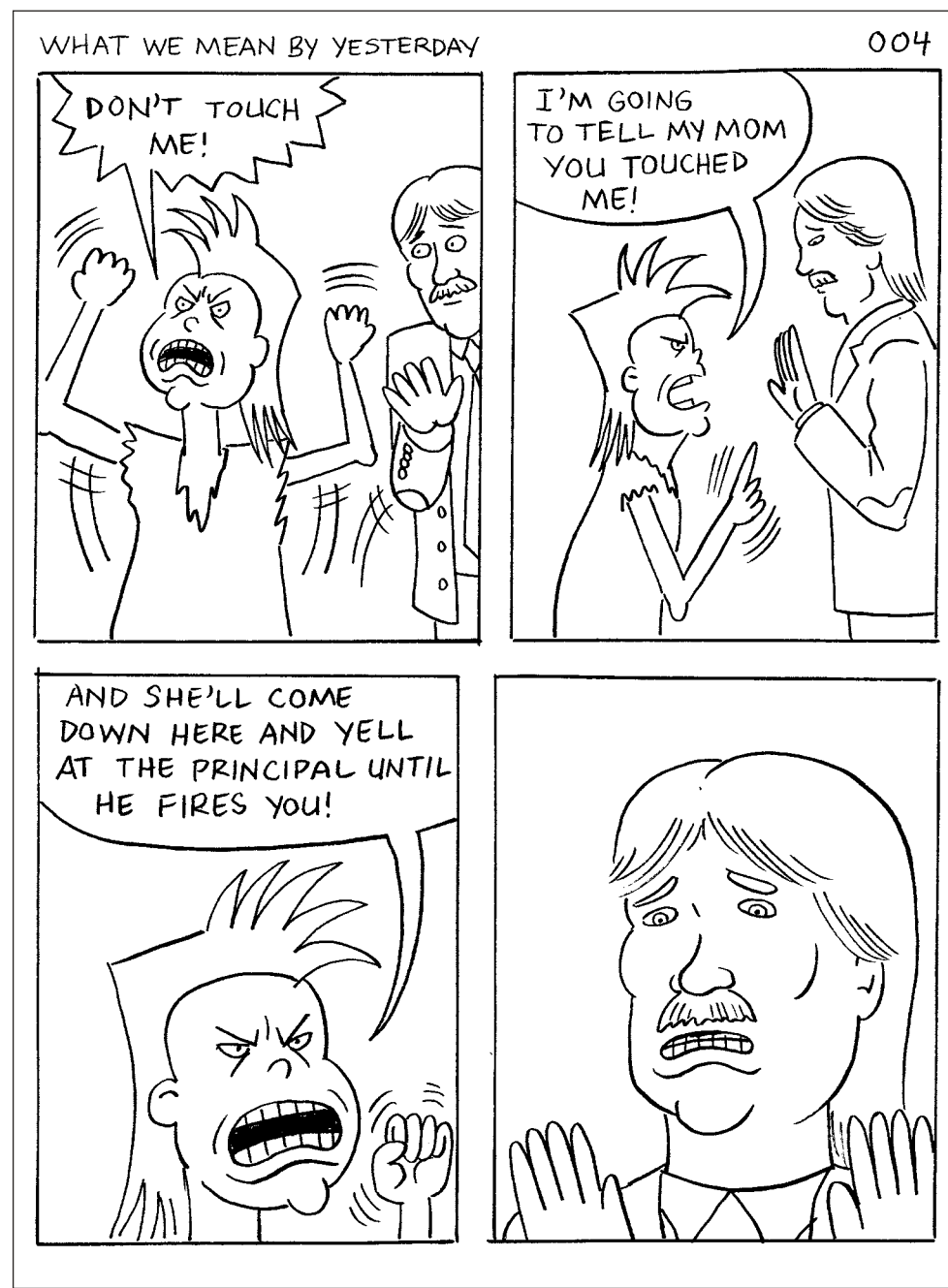
By Benjamin Marra

The story of a man driven to the edge — and beyond — by the world around him. But if he's the good guy, then who is the bad guy?

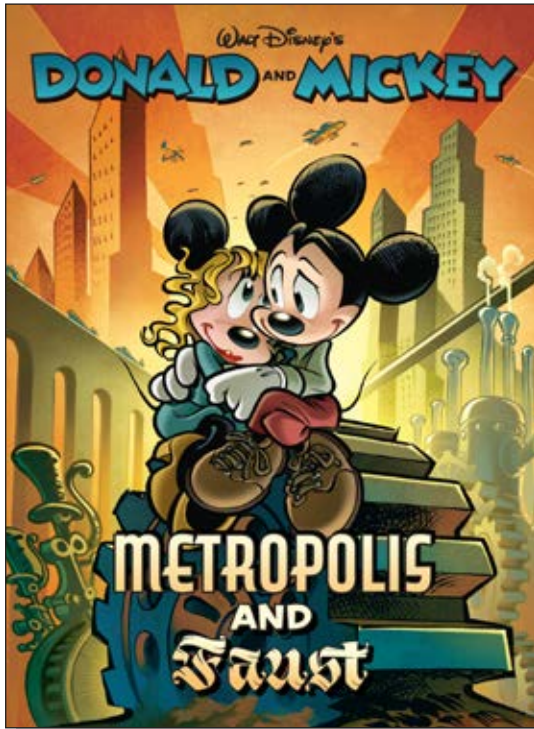
Bruce Barnes is a schoolteacher having yet another shit day. His students are a disrespectful nightmare, gleefully relishing the misery they put him through. But today is even worse than usual, and after a particularly grim run-in with a student, he heads to the break room to bum a smoke off another member of the faculty. After lighting up, he's told the cigarette is laced with amphetamines. From there, Bruce rides his "rage snake" from the classroom to the ends of the cosmos and back — fighting, fucking, shooting, racing, and tripping his way from one impulsive move to the next. Reminiscent of films like *Falling Down* and shows like *Breaking Bad*, *What We Mean By Yesterday* is a black comedy descent into madness, a revenge horror/fantasy that gives new meaning to the phrase "bad trip."

What We Mean By Yesterday began as a daily comic strip, one page per day, posted on Marra's Instagram (@benjamin_marra). Originally begun as an experiment in drawing faster and looser, it quickly became one of the more popular pandemic era webcomics, followed by over 20,000 readers daily.

BENJAMIN MARRA is the author of several acclaimed graphic novels from Fantagraphics, including *Terror Assaulter (O.M.W.O.T.)*, *Night Business*, and *American Blood*. He received a B.F.A. in Illustration from Syracuse University; studied in Florence, Italy; and earned his M.F.A. degree in Illustration from the School of Visual Arts. He lives in Montreal.



For more books by Benjamin Marra, see page 73.



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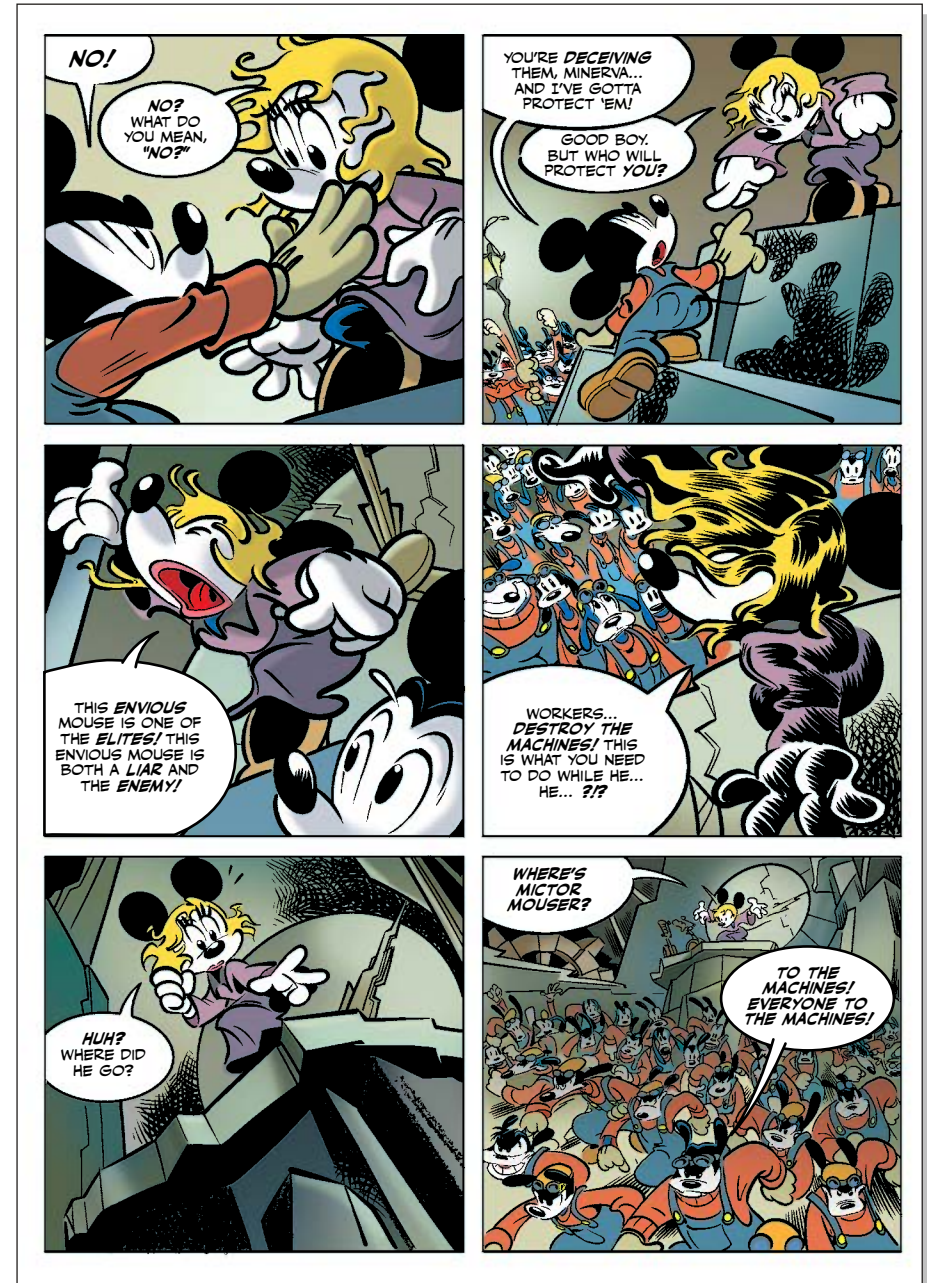
Walt Disney's Donald and Mickey in Metropolis and Faust

By Luciano Bottaro, Francesco Artibani, Paolo Mottura, Jonathan H. Gray, et al.

In the tradition of *The Prince and the Pauper* and *Mickey's Christmas Carol*, Disney's top stars dive back into wild spoofs of great literature! Donald meets demons in the perilous past—then Mickey gets roboticized in the far-flung future!

First, it's Goethe... Duckburg style! Long ago in medieval Europe, alchemist "Dr. Donaldus Faustus" (Donald Duck) can't stand the feud between his uncle, Duke Scrooge MacDuich, and the brawling Beagle Barons. Donald turns to wacky Witch Hazel and demons of the underworld to help him make peace... but these magic misfits just might prefer war! Next, in a retelling of Fritz Lang's classic film, the future city of "Mousetropolis" is powered by the world's highest-tech factory. But that factory runs on the low-tech muscle of poverty-stricken peasants... and "undercover boss" Mictor (Mickey Mouse) discovers a plot to replace them with robots if they object! The Phantom Blot is in charge—and Minnie's next in line to go metal!

Italian comics maestro **LUCIANO BOTTARO** (1931–2005), spun wild, thrilling, and near-psychedelic Duckburg tales. **FRANCESCO ARTIBANI** has long worked for The Walt Disney Company Italia, where he has scripted many comics adventures for Scrooge McDuck, Mickey Mouse, Duck Avenger, and the beloved girls' adventure series W.I.T.C.H. **PAOLO MOTTURA** began drawing for Disney comics in 1989. He is best known for the *X-Mickey* supernatural adventure series, numerous Duck Avenger adventures, and other stories. **JONATHAN H. GRAY** is best known as an artist and writer for his webcomics *Chip and Walter* and *Time Trouble*. He has done work since 2003 for Archie Comics and IDW (*Sonic the Hedgehog*) and various Disney licensees.



For more Disney Originals titles, see page 70.